

WIN! SET OF DBZ IF LABS TOYS



UM

Majin Vegeta

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The Unofficial Guide To Dragon Ball Z Cards, Cartoons, Toys & more . . .

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42

DEPARTMENT

2 Editor's Note
 6 Fan LetterZ
 42 What's Hot in DBZ
 48 DBZ Price Guide & Checklist

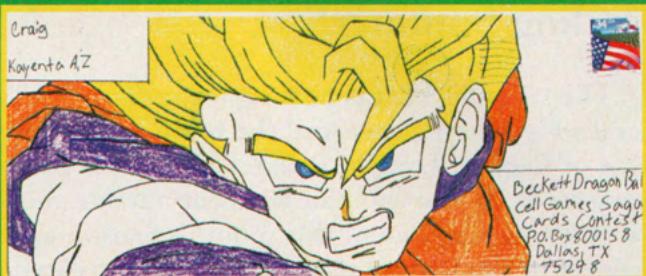


8

FEATURES

8 Collecting Vegeta!
 12 Hero Collection Series 4 Cards Part II
 22 Baddest of the Bad
By Dennis Brabham
 60 DBZ Art Gallery: Contest Winners Part II

CONTENTS



6

COLUMNS

4 Master Roshi's Trivia
By Greg Werner
 18 DBZ Rulez
 Counter Attack!
By Brian Hyman
 26 Fantastic Plastic
 Taking Over the World, One Block at a Time.
By Dan Hancock
 30 Z Files: Little People Count Too!
By Greg Werner
 46 DBZ Online
 DBZ Mailbag Goodies
By Ron Evry



22



30



26

FUN & GAMES

17 Contest: Win a Hero Collection (Series 4) Master Set
 28 Contest: Win Dragon Ball IF Labs Toys
 33 DBZ Poster
 64 Super Saiyan Survey



EDITOR'S NOTE**Sizzling Summer!**

The summer heat is beating down like Evil Buu on Kami's Floating Palace. And the forecast for this month's issue of Beckett Dragon Ball Z Collector is burning up the newsstands. If you thought the heat outside was scorching, wait till you read one of this month's feature articles, **Baddest of the Bad** on page 22. We have created a top ten list of the most extreme villains of DBZ. And wait till you see whose number one. Before you get there make a list of your top ten and see how it compares.

Each month we receive hundreds of letters and e-mails from DBZ fans around the world from Perth, Australia to London, England. Not only are the letters interesting but also the artwork on the outside is incredible. The past few months we have been saving some of the best and they are available for your viewing pleasure on page 6. Speaking of e-mails, this month the DBZ Online column on page 46, is full of links to great Web sites sent in by DBZ fans.

To beat the best, you have to be the best. This month in **DBZ Rulez** we share with you the counter-attack that can beef-up your deck and take down some of the most notable decks. Check out the new strategies on page 18.

You want the truth; well you can't handle the truth! This month's Master Roshi's Trivia is on fire with more truths about Dragon Ball Z. Find out the who's, what's and when's on page 4.

Because of the heat, we're back with part two of the coolest card set this summer, **Hero Collection Series 4** from Artbox. This set contains all our favorite heroes and their different transformations too! We pick up on page 12.

Keep it cool and keep up the great letters and artwork. And don't forget to fill out our **Super Saiyan Survey** on page 64, you could be chosen to win a cool Super Saiyan Trunks Promo Card.

Kamehameha!



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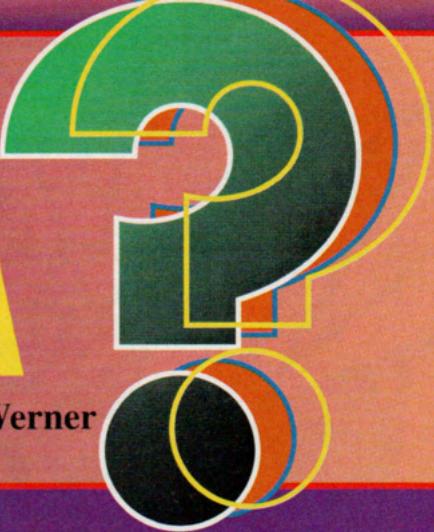
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Master Roshi's TRIVIA

By Greg Werner



Do you have the knowledge of a Super Saiyan?
Test yourself on these questions and find out.

1. Which Android's blueprints does Bulma use to construct the Emergency Stop Controller?
2. What is the name of the town where Goku meets some friends from Akira Toriyama's Dr. Slump?
3. What was common among Frieza's hench men's names?
4. There was a special 10th Anniversary of Dragon Ball movie that was released in March 1996. What force was the main villain in the movie?
5. Which character from Dragon Ball Z is likely a pun of a famous Professional Wrestler?
6. What was the release date of the original Dragon Ball movie?
7. What was the release date of the final Dragon Ball Z movie?
8. Dragon Ball has appeared in over 13 countries worldwide. Which of these countries did it NOT appear in? A. Belgium, B. Greece, C. Norway
9. If things were entirely up to Toriyama, (and not ultimately his editor), which version of Cell would have been the final form?
10. What special attack can Tenshinhan perform that at first can kill him if he uses it more than once?

Extra Credit:

In a late episode of the anime, Excel Saga, the director, Nabeshin, performs a special move that is a mock of a famous Dragon Ball move. What is the name of the attack?

Your Power Level:

0	Correct Answers- Power Level .001! You're only as strong as Master Roshi's Sea Turtle!
1-3	Correct Answers- Power Level 10! Not bad, you're as strong as Goku was when Dragon Ball started. Keep working hard!
4-6	Correct Answers- Power Level 408! Whoah! You're as strong as Piccolo was when Dragon Ball Z started!
7-9	Correct Answers- Power Level 4,000! Aah! You're as powerful as Nappa! Don't hurt me, I'm just an old man!
10	Correct Answers- Power Level 15,000,000!! Unbelievable! You're a Super Saiyan! Good work, you've made your master proud!
11	Correct Answers- Power Level Uncountable!!! Amazing! You're beyond Super Saiyan! You're a Dragon Ball Z master!



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1. Android 17's, 2. Penguin Village, 3. Master Sen, 4. They were all puns of fruits, 5. The Red Ribbon Army, 6. Nekohou, 7. July 15th 1993, 8. Norway, 9. The Second Stage, 10. Nekohou, Extra Credit: Name His

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Fan Letterz

Want autographed cards? Who doesn't?

Levi, from Lanett, Alabama asks: "How do I get those autographed Vegeta, S.S. Goten, S.S. Goku 3 and Majin Buu cards because I Would really like to get one?"

Have no fear!

Autographed cards are here!

Vegeta cards signed by

Chris Sabat! Super Buu

cards signed by Justin

Cook! S.S. Goku cards signed by Sean

Schemmel and more can be found randomly inserted in the 2002 Hero Collection Series 4 packs! But of course you probably already know that, since you no doubt have a copy of August's issue of Beckett Dragon Ball Z Collector....Right?



Is there life after Dragon Ball Z? Only if you're ready for the Grand Tour...

Ray, of Monroe, Louisiana asks: "Do you guys know if the voice cast of Dragon Ball Z are planning to translate Dragon Ball GT?"

Well Ray, first of all, the voice actors themselves do not translate the episodes.

FUNimation has a translator working in the studio. Also, some of the voice actors of Dragon Ball Z will be voicing characters on Dragon Ball GT, but no names have been released. Keep checking the web site www.beckettdbz.com and the magazine for the latest info!

How about those DBZ Movies?

Well, Justin of Arizona writes: "The first three uncut theatrical movies; classic, better than Gone With the Wind, Casablanca and about six



other so called classics put together." However, Justin had a somewhat different view of "The History of Trunks", "Bardock" and "Lord Slug" features, and asks: "Please make original Japanese versions with subtitles or something. The original soundtracks from Japan are so classic."

Don't like "Deftones" or "Disturbed" music in your Dragon Ball Z action Justin? Need to take your DBZ listening back to its roots? Well, your answer's only a DVD away! "The History of Trunks", "Bardock" and "Lord Slug" features are available right now on DVD and include 2 versions: an English uncut version



and an original Japanese version subtitled in English. Oh, and did I mention you can purchase all three features directly from Beckett Dragon Ball Z Collector for \$24.99 each, by calling (972) 991-6657.

You got contest questions? We got answers!

Looks like we've got a question from another Justin, this time Justin of Napa, California, (Napa...cool...too bad it's not spelled with 2 "P's") and he asks:

"I was looking at the official rules for your contests when a question crossed my mind. It says you will accept photocopies, am I correct? Well, I was wondering, if I made photocopies of a contest fill out form and sent them all in one envelope to you, would you accept those entries



as individual entries? Would all of them be counted in the contest? The reason I ask this question, is because, when I was filling out a contest form, I noticed that it said, "one entry per person," and then right below it, it says, "photocopies are accepted." What does it mean? If you only allow one entry per person, then why do you say that you accept photocopies? That's like, violating what you said about one entry per person. Please explain this to me."

I sense confusion from your letter Justin, so we'll try and clear up the uncertainty. No, if you made photocopies of a contest form and sent them all in one envelope we would count only ONE of the entries, hence the phrase: "Only one entry per person". When we say, "Photocopies are accepted", it is so that you don't have to tear a page out of your pristine copy of Beckett Dragon Ball Z Collector. So, Save your beautiful Beckett DBZ collector and just send in ONE photocopied entry form! We're waiting!!!

Super Saiyan Piccolo? Wait that can't be right...can it?

Got any made-up Dragon Ball Z characters? Well Joanna of Kansas City, Missouri does, and she writes:

"I'm a huge DBZ fanatic and sometimes I draw made-up characters such as Super Saiyan Piccolo. I wanted to know if I would be able to



send in one of my "creations" to the DBZ art gallery of Beckett Dragon Ball Z Collector?... P.S. How many pictures am I allowed to send in to the art gallery?"

*Can you send in made-up characters to the art gallery? YES! As a matter of fact that is a great idea! So send 'em in! Maybe we can even have a special "fan-creations" art gallery in one of our future issues! And no, there is no limit to how many pictures you can submit to the DBZ art gallery. **



Okay Z fans, that's all for our Fan LetterZ page this time, but we hope to have many more in the future! So if you have any questions or comments please send them to "Fan LetterZ" via e-mail to dbz@beckett.com or snail mail to Beckett Dragon Ball Z Collector, Attn: Fan LetterZ 15850 Dallas Parkway Dallas, Texas 75248.



Collecting

— Hero and Villain! —

Vegeta

This month we've taken the advice of many of our readers and put together a checklist of one of Dragon Ball Z's most recognized characters. Because of the many transformations of Vegeta, there are many different items available in the market. From the early episodes to present, Vegeta has left his mark upon the villains and heroes of Dragon Ball Z, and what a better way to celebrate him than to show all the items available for you to collect. Check out the prices of your favorite Vegeta items in the Price Guide section on page 48.

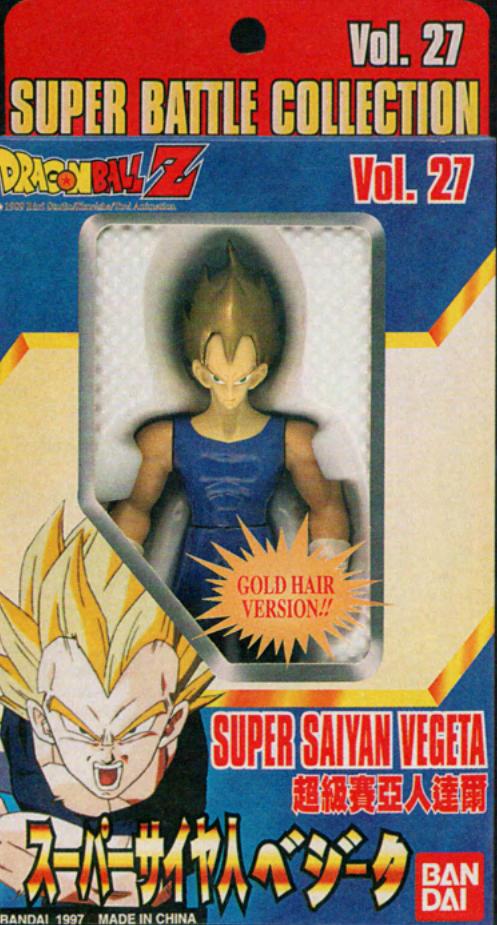
By Dennis Brabham



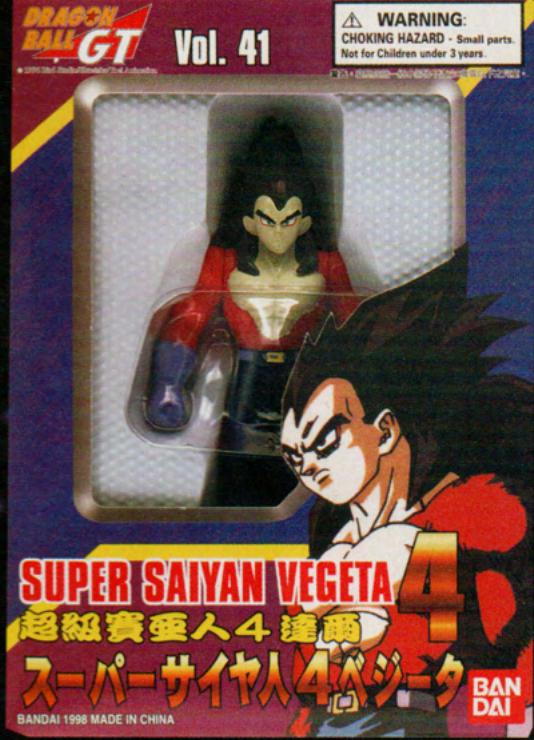
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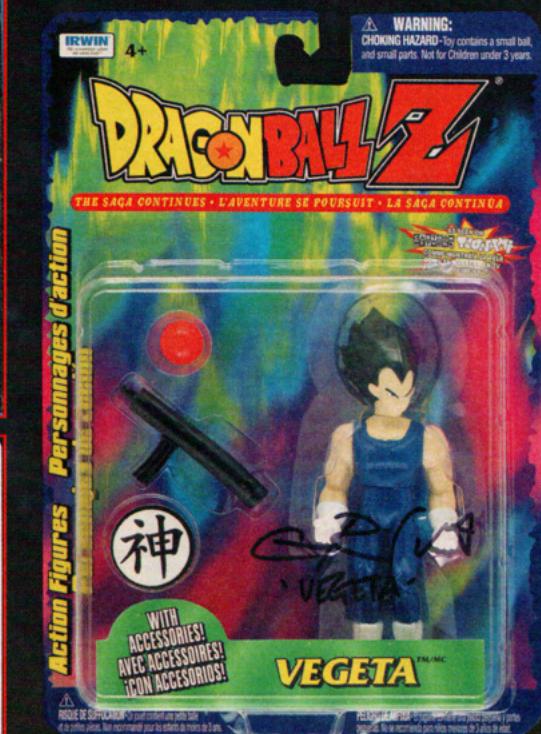
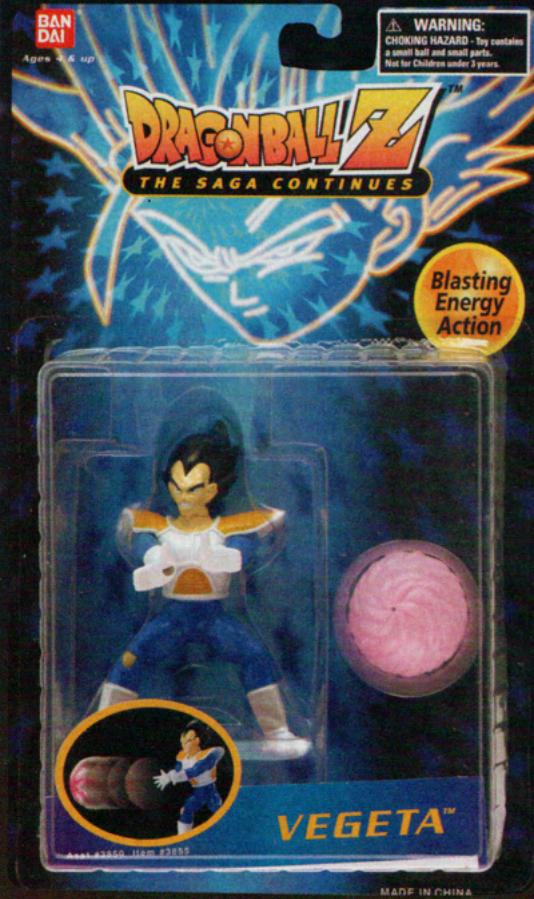
Year	Set Name
1989-98	Japanese Dragon Ball Plush
1989-98	Japanese Dragon Ball Plush
1990	AB Combat Sets
1990	AB Super Guerriers Article
1992	Super Barcode Wars
1992	Super Collection
1992	Super Collection
1992-98	Super Battle Collection
1992-98	Super Battle Collection
1992-98	Super Battle Collection
1992-98	Super Battle Collection
1992-98	Super Battle Collection
1995	Ani-Mayhem
1995	Ani-Mayhem
1996	Dragon Ball Z (Series 1)
1996	Dragon Ball Z (Series 1)
1996	Dragon Ball Z (Series 1)
1996	Dragon Ball Z (Series 1)
1998	AB 16 Inch Super Guerriers Figures
1998	Bandai 5 Inch Action Figures
1998	Dragon Ball Z (Series 2)
1998	Dragon Ball Z (Series 2)
1998	Dragon Ball Z (Series 2)
1998	Dragon Ball Z (Series 2)
1998	Dragon Ball Z (Series 2)
1998	Dragon Ball Z (Series 2)
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1998	Dragon Ball Z (Series 2)
1998	Dragon Ball Z (Series 2)
1998	Dragon Ball Z (Series 2)
1998	Dragon Ball Z (Series 2)
1998	Dragon Ball Z (Series 2)
1998	Irwin Series 1
1998	Irwin Series 1
1999	Irwin Series 4
1999	Irwin Series 5
1999	Irwin Series 7
2000	Burger King Figures
2000	Burger King Promo Cards
2000	Frieza Saga

Item Name	Number
Vegeta	0
S.S. Vegeta	0
S.S. Vegeta Vs. S.S. Goku	4
Vegeta	0
S.S. Trunks, S.S. Vegeta, S.S. Goku and Gohan	6
Vegeta	3
Vegeta	32
Vegeta and Trunks	26
Super Saiyan Vegeta	0
Vegeta	0
Super Saiyan Vegeta	VOL.27
S.S. Goku, S.S. Trunks, S.S. Vegeta	PROMO
Super Saiyan Vegeta 4	VOL.41
Vegeta and Baby	VOL.33
Super Vegeta	VOL.7
Vegeta	VOL.4
Planet Vegeta (R)	155
Vegeta (U)	172
Vegeta and Nappa (prism)	8
Vegeta in BG. (prism)	2
Vegeta in Capsule Transit	47
Vegeta lands on Earth	48
Vegeta	0
Vegeta	0
Vegeta vs. Zarbon	39
Vegeta vs. Recoome	62
Ginyu Force vs. Vegeta	58
Goku smacks Vegeta	1
Vegeta hoards Dragonballs	46
Dodorion vs. Vegeta	33
Vegeta in Med-Dock	19
Vegeta and Kryllin It's not Over	10
Gohan vs. Vegeta Round 1	6
Vegeta gives Goku the Squeeze	4
Vegeta takes a Fall	2
Vegeta sneaks up on Zarbon	50
Vegeta Transforms	3
Gold Chase Cards Vegeta	G2
Super Saiyan Vegeta	0
Vegeta	0
Vegeta	0
Vegeta	0
Vegeta	0
Vegeta's Smirk	BK7
Vegeta's Jolting Slash (C)	17



Year	Set Name	Item Name	Number
2000	Frieza Saga	Vegeta's Gallic Gun (U)	60
2000	Frieza Saga	Vegeta Getting Bashed Drill (U)	76
2000	Frieza Saga	Vegeta On Namek (level 4) (R)	89
2000	Frieza Saga	Vegeta's Powering Up (U)	61
2000	Frieza Saga Promo Cards	Vegeta's Lunge	P11
2000	Hero Collection (Series 1)	Vegeta vs. Android #18	112
2000	Hero Collection (Series 1)	Vegeta and Nappa	11
2000	Hero Collection (Series 1)	Vegeta and Nappa	21
2000	Hero Collection (Series 1)	Goku vs. Vegeta	32
2000	Hero Collection (Series 1)	Vegeta	33
2000	Hero Collection (Series 1)	Yajirobe vs. Vegeta	34
2000	Hero Collection (Series 1)	Monkey Gohan vs. Vegeta	39
2000	Hero Collection (Series 1)	Vegeta	46
2000	Hero Collection (Series 1)	Vegeta	67
2000	Hero Collection (Series 1)	Vegeta and Cell	125
2000	Hero Collection (Series 1)	Vegeta	127
2000	Hero Collection (Series 1)	Vegeta vs. Gohan	66
2000	Irwin Energy Blasters	S.S. Vegeta	0
2000	Irwin Series 10	Vegeta	0
2000	Irwin Series 11	Super Saiyan Vegeta	0
2000	Irwin Series 11	Vegeta	0
2000	Irwin Series 12	Vegeta	0
2000	Irwin Series 13	Vegeta	0
2000	Posable Clip-On Figures	Vegeta	0
2000	Saiyan Saga	Vegeta's Surprise Defense (U)	100
2000	Saiyan Saga	Vegeta's Energy Blast (U)	119
2000	Saiyan Saga	Vegeta (Level 3) (P)	175
2000	Saiyan Saga	Vegeta (Level 1) (P)	184
2000	Saiyan Saga	Vegeta's Physical Stance (C)	28
2000	Saiyan Saga	Vegeta (Level 1) (P)	173
2000	Saiyan Saga	Vegeta's Stance (R)	220
2000	Saiyan Saga	Vegeta (Level 2) (P)	174
2000	Saiyan Saga	Vegeta's Trick (R)	240
2000	Saiyan Saga	Vegeta's Plans (R)	228
2000	Saiyan Saga	Vegeta's Quickness Drill (R)	221
2000	Saiyan Saga	Vegeta's Dragon Ball Capture (R)	241
2000	Saiyan Saga	Vegeta's Saiyan Capsule	0
2000-01	Irwin Capsules	Vegeta, The Ready (level 4) (R)	121
2001	Android Saga	Planet Vegeta	P10
2001	Android Saga Promo Cards	Vegeta, the Revitalized (lvl 5) (UR)	159
2001	Cell Saga	Vegeta, the Powerful (Level 1) (P)	167
2001	Cell Saga	Vegeta, the All Powerful (Level 2) (P)	168
2001	Cell Saga	Vegeta, the Prince (Level 3) (P)	169
2001	Cell Saga	Vegeta, the Last Prince (Level 3) (HT)	193
2001	Cell Saga	Vegeta, Ascendant (Level 4) (R)	154
2001	Hero Collection (Series 2)	Vegeta, Gohan, and Piccolo	219
2001	Hero Collection (Series 2)	Vegeta with Trunks (Prism)	239
2001	Hero Collection (Series 2)	Goku, Goten, Trunks, Vegeta (Prism)	238
2001	Hero Collection (Series 2)	Majin Vegeta and S.S. Goku	222
2001	Hero Collection (Series 2)	Vegeta, Gōku, and Supreme Kai	204
2001	Hero Collection (Series 2)	Majin Vegeta	195
2001	Hero Collection (Series 2)	Vegeta with Goku	190
2001	Hero Collection (Series 2)	Vegeta with Krillin, Piccolo and Gohan	173
2001	Hero Collection (Series 2)	Goku, Supreme Kai, Gohan, and Vegeta	169
2001	Hero Collection (Series 2)	Super Saiyan Goku vs. Majin Vegeta	168
2001	Hero Collection (Series 2)	Vegeta, Krillin, and Piccolo (Prism)	229
2001	Hero Collection (Series 2)	Autographs Vegeta/ Sabat	195
2001	Hero Collection (Series 2)	Silver Etched Majin Vegeta	PC14
2001	Hero Collection (Series 2)	Ultra Rare Gold Stickers Super Saiyan Vegeta	WGL1
2001	Hero Collection (Series 3)	S.S. Vegeta and S.S. Trunks (Prism)	322
2001	Hero Collection (Series 3)	Majin Vegeta	257
2001	Hero Collection (Series 3)	Majin Vegeta	256
2001	Hero Collection (Series 3)	Majin Vegeta	251
2001	Hero Collection (Series 3)	Majin Vegeta	250
2001	Hero Collection (Series 3)	Autographs Majin Vegeta/ Sabat	250
2001	Hero Collection (Series 3)	Silver Etched S.S. Vegeta	PC17
2001	Hero Collection (Series 3)	Ultra Rare Gold Stickers S.S. Goku 3/S.S. Vegeta	WGL1
2001	Irwin 12 Inch Figures	Vegeta	0
2001	Irwin 9 Inch Collector's Edition	S.S. Vegeta	0
2001	Irwin Blasting Energy Figures (Series 1)	Vegeta	0
2001	Irwin Model Kits	Vegeta	0
2001	Irwin Series 4 Fully Articulated	Vegeta	0
2001	Irwin Series 5 Fully Articulated	S.S. Vegeta	0
2001	Irwin Striking Fighters	S.S. Vegeta	0
2001	Secret Saiyan Warriors	Vegeta / S.S. Vegeta	0
2001	Trunks Saga	Vegeta, Saiyan Prince (level 4) (R)	151
2001	Trunks Saga	Vegeta (level 2) (HT)	195
2001	Trunks Saga	Vegeta in Training (level 3) (P)	175
2001	Trunks Saga	Vegeta, the Powerful (level 2) (P)	174
2001	Trunks Saga	Vegeta, the Determined (level 1) (P)	173
2001	Trunks Saga	Vegeta Scans the City (R)	126
2002	Cell Games Saga	Vegeta's Surprised (R)	118
2002	Cell Games Saga Promo Cards	Vegeta is Lurking (Inquest)	P3
2002	Cell Games Saga Promo Cards	Vegeta at Full Power (Scrye)	P6
2002	Irwin Series 7 Fully Articulated	Majin Vegeta YLW (Cor.)	0

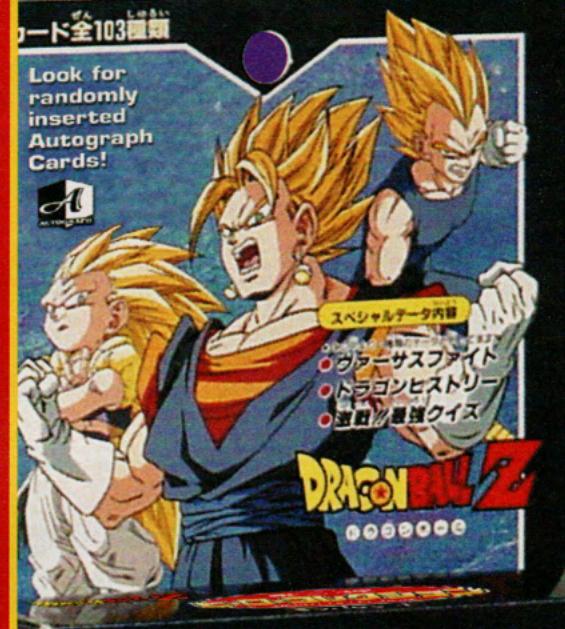




If you would like to suggest a character for a future checklist let us hear from you by visiting our Website at www.beckettdbz.com or email us at dbz@beckett.com. *

the hero lives

Hero (Serie)



Collection Series 4] Part 2

Complete Set (72)

Booster Box (24 Packs)

Booster Pack (10 Cards)

Artbox/JPP/Armada

PC Cards are Silver Etched

WGL Cards are Ultra Rare Gold Stickers

Part II
Cards shown: #365 to #408

*Check out the price guide section
for the latest card pricing information



DRAGONBALL Z
Hero collection Dragonball Z series part 4.



DRAGONBALL Z
Hero collection Dragonball Z series part 4.



DRAGONBALL Z
Hero collection Dragonball Z series part 4.



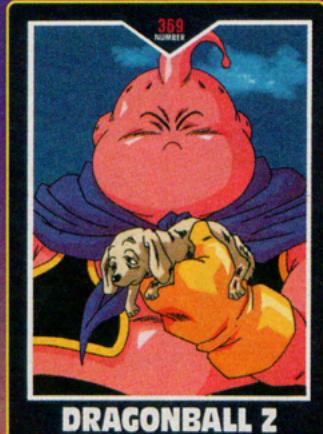
DRAGONBALL Z
Hero collection Dragonball Z series part 4.

365 Vegeto

366 Mr. Satan

367 S.S. Gotenks

368 S.S. Goku 3



DRAGONBALL Z
Hero collection Dragonball Z series part 4.



DRAGONBALL Z
Hero collection Dragonball Z series part 4.

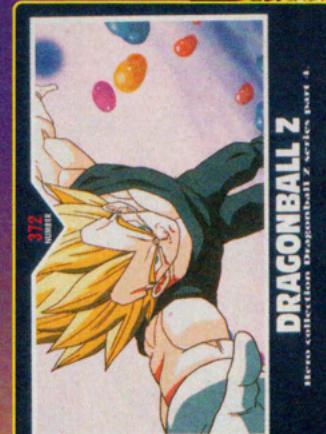
369 Majin Buu

370 S.S. Vegeto



DRAGONBALL Z
Hero collection Dragonball Z series part 4.

371 S.S. Gotenks



372 S.S. Vegeta





373 Majin Buu



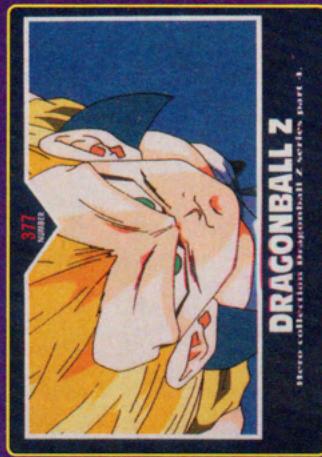
374 Gotenks



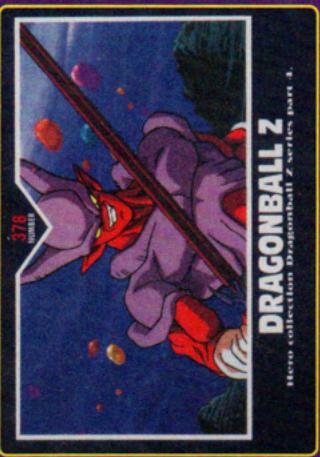
375 S.S. Goku 3



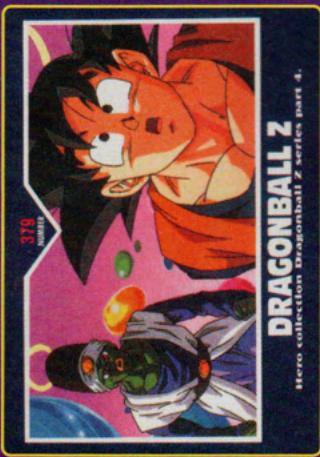
376 Super Buu



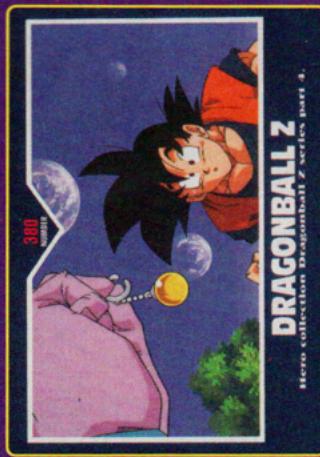
377 S.S. Gotenks



378 Janemba



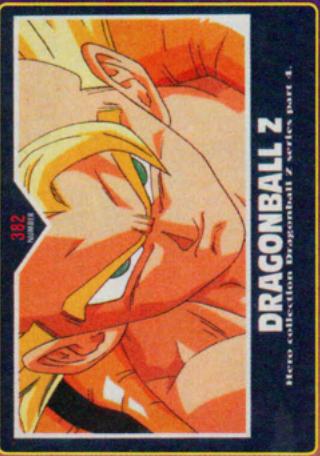
379 Goku/ Pikkon



380 Goku



381 Majin Buu & Bee



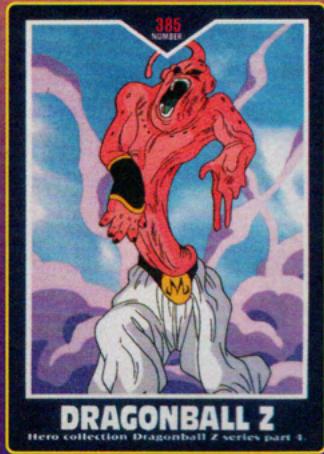
382 S.S. Gogeta



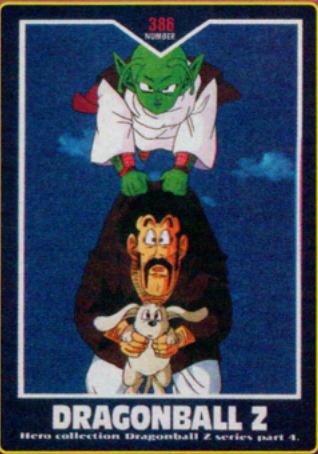
383 S.S. Goten/ S.S. Trunks



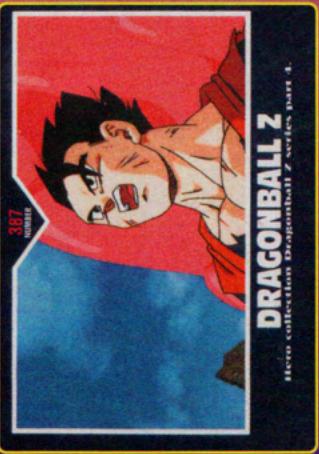
384 Super Buu



□ 385 Super Buu



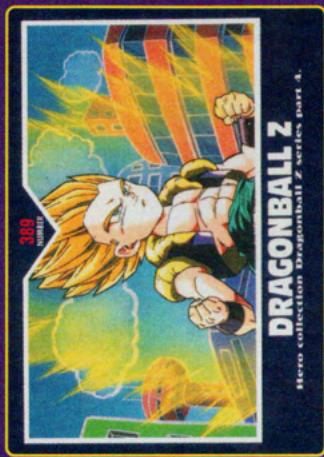
□ 386 Mr. Satan / Dende



□ 387 Gohan



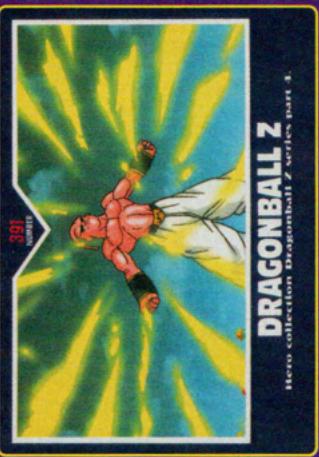
□ 388 S.S. Vegeto



□ 389 S.S. Gotenks



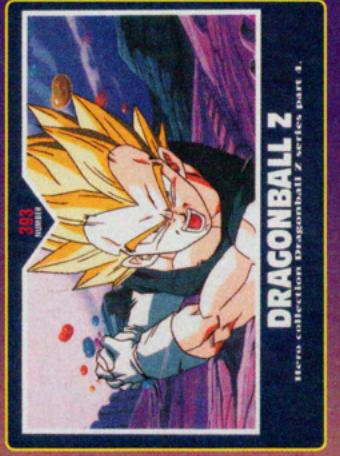
□ 390 S.S. Goku 3



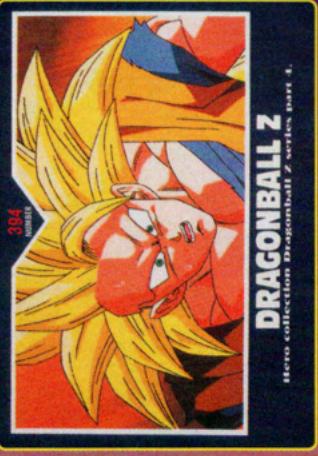
□ 391 Super Buu



392 Goku



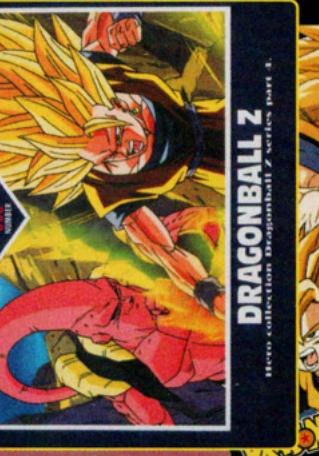
□ 393 S.S. Vegeta



□ 394 S.S. Goku 3



□ 395 S.S. Gotenkis



□ 396 Super Buu / S.S. Vegeto



□ 397 Goku (Prism)



□ 398 S.S. Goku / S.S. Vegeta (Prism)



□ 399 Vegeta (Prism)



□ 400 Piccolo (Prism)



□ 401 Kid Buu (Prism)



□ 402 S.S. Gotenks 3 (Prism)



□ 403 Goten (Prism)



□ 404 S.S. Vegeto (Prism)



□ 405 Trunks (Prism)



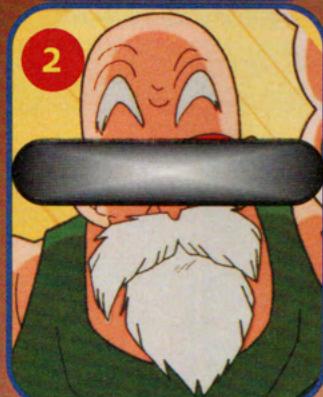
□ 406 S.S. Goku 3 / Buu (Prism)



□ 407 Gohan (Prism)



□ 408 Super Saiyans (Prism) ★



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Counter-Attack against the Best of the Best

Welcome to the latest DBZ Rulez installment. In this issue, you'll learn how to take down some of the most used deck types, and fight back against all of those powerhouse regeneration decks.

What Wins?

Here is a list of the most popular deck archetypes, and how they are used to win their matches. After reading this section, you'll know what to look out for at local tournaments and large sanctioned events.

Dragon Ball Stasis - This type of deck usually uses Android 18 or Master Roshi, and will do whatever it takes to get all of the Dragon Balls out as fast as possible. This is achieved with Goku's Dragon Ball Quest/Battle Pausing, or Vegeta's Smirk/Trunks Guardian Drill combinations.

Namekian Regen/Ally - Have you ever played a Lord Slug Namekian deck that used the IR promo card, Make A Wish? If you have, you surely won't forget it. This type of deck doesn't block



many attacks, yet it uses a combination of endurance and regeneration with Lord Slug's Lv. 3 card power. No matter how hard you use this deck, it just won't die.



Orange/Blue Smackdown

Using Android 18 with Orange or Blue is quite possibly the best strategy used in today's environment. With Android 18's unique power you eliminate the chance of drawing Non-Combats when your opponent starts combat. When using Orange, cards like Orange Aura Drill and Orange Joint Restraint Drill are devastating, and when using tactical cards such as Blue Mental Drill and Android Attack Drill, it can really mean a quick death for your opponent.



Overcome the Best

Now that you know what decks are the most common and how they win, how are you going to take care of them and still win by your own methods? Here is a variety of ways you can take down each of these decks, and hopefully, win a tournament with an original

deck idea.

The strategy behind controlling your deck to overcome another is known as "Teching" or "Teching against." Each major deck type has a weakness, regardless of the cards they have to work against that weakness.

Dragon Ball Stasis - This deck generally runs Dende Dragon Balls, as there is no one single way to eliminate them all from play. On top of the usual 'Anti-Dragon Ball' cards (The Power Of The Dragon, Black Water Confusion Drill, No, Really? Drill, etc.), there are many other techniques you can do to stop your opponent from winning by Dende Dragon Ball Victory. One of the least used and possibly the best is the Tech behind Dende Dragon Ball 2.



Here's how it works:

- Play any Dende Dragon Ball (DDB from now on) other than 2.
- Hit your opponent with some powerful energy attacks.
- If your opponent discards that DDB; it will be removed from the game, since it is already in play.
- On your next chance, play Dende Dragon Ball 2, and shuffle up your copy of that DDB.
- Never play that DDB again, and they cannot win by DDBall victory.

How does this work?

When you shuffle up a DDB that your opponent has removed from the game, as long as you don't play it again, your opponent will never be able to

gather the seven Dragon Balls, and cannot win the game!

Other Key Cards

Namekian Regeneration/Ally - This deck type is probably the hardest to beat by conventional means, however, thanks to Cell Games cards, it is possible. This deck will either rely on its allies or its discards to dish out more damage or regenerate and start infinite loop combos. What you need to do is play some rather risky cards that will devastate your opponent.



Dying Planet - Whenever a non-Dragon Ball card goes to the owner's discard pile, that card is removed from the game. Running this card will both hurt your deck and your opponent's, that is, unless you are using a Saiyan deck? Draw more cards, and then hit your opponent for beefy Physical Attacks. Whenever they take life cards, regenerating is no longer an option!



Red Dodge - Stops a Physical Attack. Remove the top 10 cards in your opponent's discard pile from the game. Raise your anger 1. If you are using a Red physical beat down deck, or even a red anger deck, this deck is a vital key in destroying Namekian Regeneration decks.

Nailing a Namek

If playing against a Namekian Ally

deck, here are four cards that can both kill off allies, and dish out some extreme damage towards your opponent.

Cell's Presence -

Remove all allies in play from the game. Limit 2 per deck. Remove from the game after use.



The Plan - Discard all opponents allies in play. Remove from the game after use. Both of these are strong in their own ways, however I recommend Cell's Presence more, as it is a Combat card rather than a Non-Combat (The Plan).

Cell's Power Drain - Cell only. Raise your Main Personality to its highest power stage. Lower all of your opponent's Allies to 0 power stages.

Saiyan Rapid Fire -

Energy attack. If successful, deal 4 power stages of damage to every Ally your opponent has in play.

If your opponent uses 'Z Warriors Gather' to search for seven allies and place them in play, use Cell's Power Drain to power those allies down to 0, then attack with Saiyan Rapid Fire. If it is successful, your opponent could take more than 30 life cards of damage!



Drill Destruction

Orange/Blue Smackdown - If your opponent is declaring a Blue or Orange Tokui-Waza, yet has a large life deck,

odds are, this isn't a Dragon Ball deck. These decks will either use the power of incredible drills to stop you from performing attacks, or make their attacks that much more powerful. To stop this kind of deck, you'll need a lot of Energy Attack blocks, and plenty of drill or Non-Combat destroyers. Here are a few tips:

Android 17 Smirks -

Villains only. Choose 1 opponent and remove all of his Drills in play from the game. Limit 1 per deck. Remove from the game after use.



Drills Are For the Weak - Discard all opponents' Drills in play. Remove from the game after use. Limit 1 per deck.

Android 19's Energy

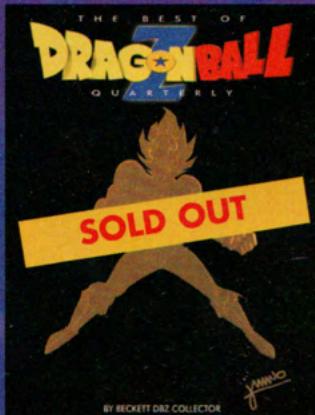
Burst - Villains only. Energy attack. Remove an opponent's Drill in play from the game.



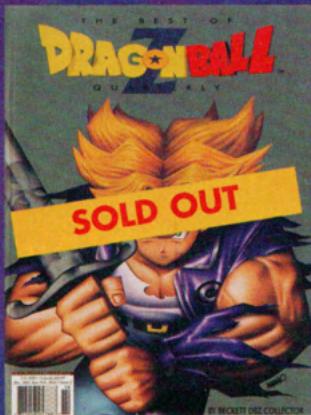
All of these are excellent choices for Drill destruction, but you will need some blocks to back these up, as prevention alone is just not enough. Some recommendations are Nappa's Energy Aura, Frieza's Force Bubble, and Cell's Defense, all of which can be used to stop all of your opponent's Energy Attacks for the remainder of the combat.

Check back next month when we will have tales from the Nationals and World Tournament and loads of new surprising and amazing strategies direct from your best source for Dragon Ball Z! ★

DBZ IS ALIVE WITH NO.5



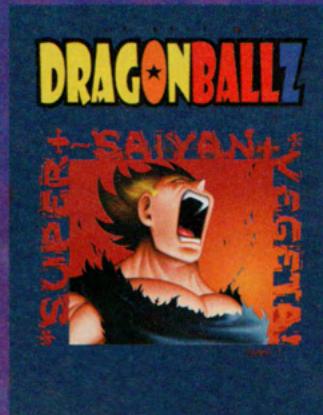
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BADDEST OF THE BAD

Which DBZ villain is the toughest of them all?

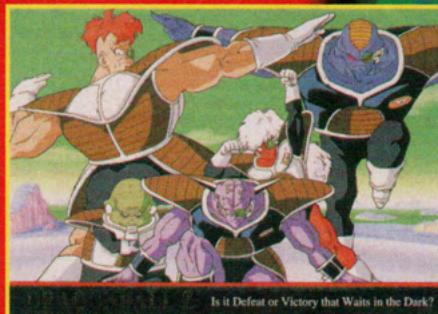
Raditz, Garlic Jr., Cell, Dabura, Babadi, Majin Buu; the list of Dragon Ball enemies just keeps growing and each villain seems to be even tougher than the last. Just which villain is the mightiest?

Which bad guy could claim the title of greatest challenge to the Z warriors? Based on their power levels and the trouble they caused, we came up with a list of the top ten threats to Earth's heroes.

time, they should have been able to come up with some awesome attacks. But Ginyu doesn't know the first thing about wielding energy (a must if you're going to battle guys like Vegeta and Goku) and the rest of the Ginyu Force play games and strike poses when they should be preparing for battle. Until they learn that the battlefield is no place for their goofy antics, they'll always be less of a challenge than they should be.

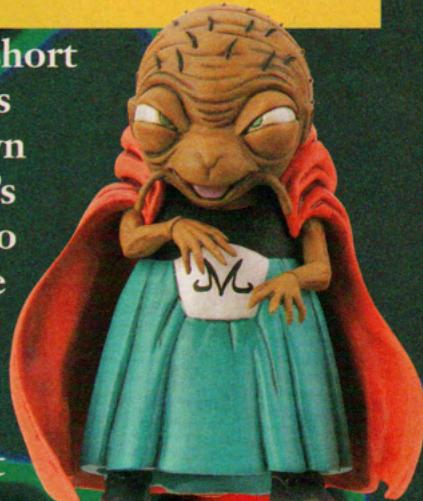
10) Ginyu Force:

If these jokers could ever get their act together, they could actually be pretty dangerous. With Captain Ginyu's ability to switch bodies and Guldo's ability to freeze



9) Babadi:

Ok, he's a short little troll who's afraid of his own shadow and he's not so tough, so why he's on the list? Well, maybe Babadi can't fight his own battles but he has the



power to create nearly unstoppable warriors like Spopovich and has other threats under his control like Puipui and Yakon. Of course we can't forget he unleashed Majin Buu on the world as well. Even though his fighting skills aren't all that great, thanks to his magic, he can be a real danger!

8) Raditz:

If you think your older brother's a jerk, I'm sure Goku would be happy to trade. His bigger brother Raditz tried to kill him! When this evil Saiyan came to Earth he forced a showdown that cost Goku his life (of course, Goku came back. You can't keep a good Saiyan down). Even though Raditz hadn't pushed himself to any major Saiya-Jin levels, his natural power was greater than any fighter on earth. Raditz's appearance was pretty early in the Z saga and at that time, Piccolo was probably the strongest warrior of the bunch. If Raditz were to somehow come back, he'd have to advance about three more levels to give Goku and the gang a good return match.



7) Dr. Gero:

Now here's a guy who knows how to hold a grudge! He hated the Z fighters so much he not only created several of their most powerful enemies, he eventually turned himself into a quick and powerful android so he could challenge them physically. But Dr. Gero was always more of a thinker than fighter so even in a pretty strong android body, he was too scared to face the warriors in battle. Still, his main danger comes from his sneaky and brilliant mind. Who knows if he's got another terrifying android like Cell, hidden away, just waiting for the right moment to strike against the heroes?



6) Garlic Jr.:

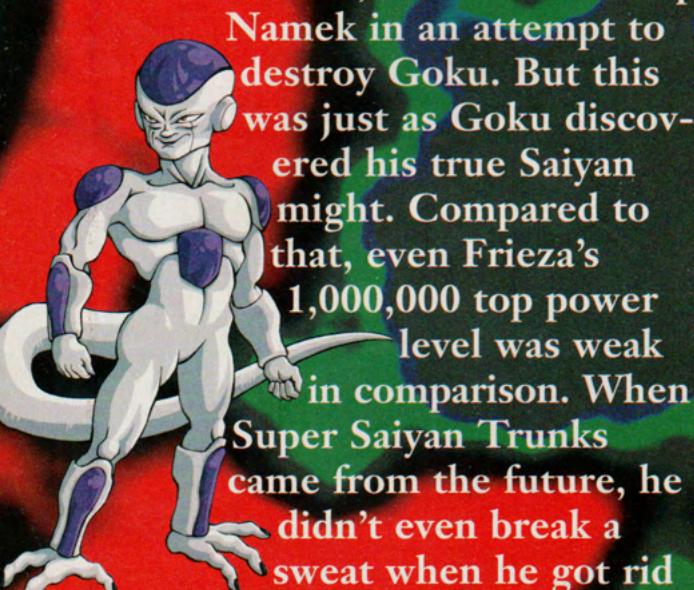
True, he's not the toughest fighter and his number of attacks aren't that impressive, but he is incredibly powerful and thanks to his enchantments, Garlic Jr. can never be killed. Sure the Z



fighters could easily outfight him, but all he'd have to do is outlast them until their energy was low and then strike. It took Gohan's secret power to knock him into the Deadzone, where he's currently trapped, so we may never know just how much punishment he could take...unless he somehow finds a way to escape.

5) Frieza:

Remember when Frieza was the deadliest threat to ever face the Z warriors? He blew up the Saiyan home world in his quest to rule the universe, and then blew up



Namek in an attempt to destroy Goku. But this was just as Goku discovered his true Saiyan might. Compared to that, even Frieza's 1,000,000 top power level was weak in comparison. When Super Saiyan Trunks came from the future, he didn't even break a sweat when he got rid

of cyborg Frieza and his no-good dad, King Cold. Still, Frieza is a deadly fighter with a number of deadly attacks and a master of transformation. Who knows if he's reached his final stage yet? Maybe he'll come back at a power level undreamed of.

4) Androids 17 & 18:

Don't be fooled by how nice they look, this brother / sister combo were such a major threat that they managed to defeat Gohan and destroy most of the



world in Trunks' future timeline. In fact 17 and 18 were the very reason Trunks had to come back from the future; to prepare the Z warriors to combat the earth shattering menace of the androids. Either one was a match for a Super Saiya Jin, which puts them above Krillin, Tien and even Piccolo. Even though Android 18 has reformed and fallen in love with Krillin, her power level still makes her quite dangerous!

3) Dabura:



In two seconds, this powerful demon took Piccolo and Krillin out of the fight with his paralyzing spit that turned them to stone (man, that's one gross form of attack), and very nearly killed Gohan in battle later. Only the fact

that Majin Buu decided to transform Dabura into a tasty snack stopped him from possibly defeating one of the most powerful Z warriors of all time. Like Garlic Jr, he was never actually defeated in battle, so there's no telling what kind of attack would've stopped him or just how powerful he actually was. But what we did see was good enough to get him a very high rating.

2) Cell:

Imagine trying to fight Goku, Vegeta, Frieza, Piccolo and King Cold at once. Now you've got an idea of what it's like to take on Cell, the ultimate android. Cell was truly Dr. Gero's most awesome creation. Even Gohan, using all of his hidden strength needed help from his dad and Vegeta to completely destroy this menace that may have a power level beyond measure.

Unlike most of the guys on this list, Cell is great at using energy and can use any attack or technique that been tried against him. No matter what their power or ability, this is one guy the Z warriors never want to face again.



1) Majin Buu:

Not only is he an impossible-to-beat fighter, but he also has the power of transmutation. He combines magic and amazing attacks.

Normally a Z villain has one power or the other, but since Buu combines them both, he's the most awesome menace they've ever had to face. If Buu can't outfight you, he'll just turn you into a donut. Even Saiyans combining their forms couldn't take him down. It took the energy of the entire world to defeat the final evil version of Buu. Any foe that can only be defeated by the energy of the Dragon Ball heroes and everyone on Earth has definitely earned the right to be the top bad guy in the Z Universe. *



Those are our picks! What do you think? Think maybe Vegeta should have made the list? After all, he turns bad just as often as he is good. Or do you think Cell could wipe the floor with Majin Buu? Let us know; send in your own lists of which bad guys you think are the toughest!

TAKING OVER THE WORLD, ONE BLOCK AT A TIME

DRAGONBALL Z GETS THE BLOCK FIGURE TREATMENT

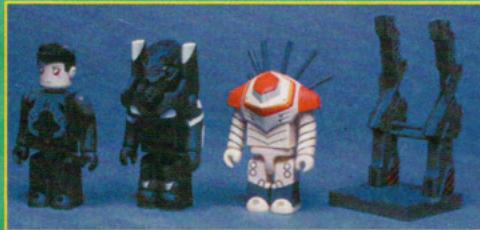
Over the past two years or so, block figures have become all the rage. What are block figures, you ask? Think of the people that come with Lego Construction sets. They're cute, they're small, they're, well, blocky. And now they come in every flavor from Bruce Lee to Dragonball Z.

BLOCK MANIA!

This trend started in Japan with Kubricks.

Kubricks, made by Medicom Toys, took the Lego-person model, spruced it up a bit, and ran with it.

They obtained licenses for popular Japanese series, such as Devilman, Mazinger Z, and Neon Genesis Evangelion, and turned out cute little renditions of the characters. Alongside the Japanese properties, Medicom licensed many world-wide properties as well, such as Disney characters, Bruce Lee, Planet of the Apes characters,



and characters from Marvel Comics. These figures, having been imported to the US and available through comic and specialty stores, quickly became fan favorites.

Generally, each set of Kubricks comes with three figures, display stands, and a lot of accessories, all of which display an amazing attention to the little details.

Medicom also makes blank Kubricks, which are one-color, featureless figures that are great for customizing.

With the success of the Kubricks line, many other companies started to follow suit. Now, there are many different kinds of block figures, with varying levels of detail and articulation (ranging from the Lego-style Kubrick articulation to new "Stickfa" figures, which have almost more articulation than a human body). Nearly every popular property, from the Simpsons to rock/rap group Limp Bizkit has their own blocky toys. It was only a matter of time before the trend reached Dragonball Z.

DRAGON BALL Z FIGURES

The first set of Dragonball Z block figures to make the rounds on eBay and similar auction sites were of somewhat dubious origin. Some claimed they were prototype Kubricks that hadn't been officially licensed yet; some said they were customized Kubricks, mass-produced and sold through

bootleg channels.

Whatever their background, however, these first

Dragonball Z block figures look wonderful. They seem to feature

all of the attention to detail that's found on real Kubricks, along with special accessories and extra pieces where they're needed.

Unfortunately, these aren't officially licensed toys, so they're a bit harder to find. A few sets have been sold through eBay, but that's probably the only place to find these neat, though questionable, DBZ block figures.

However, there are officially licensed Dragonball Z block figures on the way!

Toynami has just announced a new line of block figures, called "I-Men". The I-Men are a bit bigger than Kubricks, have slightly more articulation, and are more angular than their Kubrick counterparts. The first two series of I-Men will feature characters from Robotech and Hanna-Barbara cartoons, but the third set will be all Dragonball Z!

The announced lineup features Goku, SS Goku, Gohan, SS Gohan, Vegeta, SS Vegeta, Piccolo, Trunks, SS Trunks in Tank Top, and SS Trunks in Armor. They will be



sequentially numbered and released in blister-carded two-packs, for \$8.99-9.99 each. Each two pack will come with two collectable metal medallions, which are collectable in their own right.



Furthermore, these medallions will also serve as bases for the figures, which will have magnets built into their feet.

But wait, there's more (I've always wanted to write that)! Each two pack will feature one Super Saiyan, and one non-SS figure. Each of the Super Saiyan figures will have translucent, light-up hair!

Toynami is aiming for a late fall release of these figures, which will put them on shelves just as the last season of DBZ starts on Cartoon Network. Hopefully, fan response to these cute representations of their favorite fighters will be positive, and we'll see more figures from Dragonball Z, perhaps a villain assortment!

All I can say in conclusion is that it's about time we saw some kind of cute version of our heroes that will be widely released. Japanese markets are flooded by super-deformed versions of Dragonball Z characters, and they seem to do extremely well there. Hopefully, these will only be the first of many super-deformed or otherwise non-standard versions of our Dragonball Z favorites. ★

GET A



Don't be clueless! Gear up to win some IF Lab Toys and use the clues below to fill in the blanks with the correct answer. Then unscramble the circled letters to uncover our secret character name.

You could win the entire IF Lab Toy Collection! Once you've found the secret character name, fill in the entry form and send it back to us. One grand-prize winner will be drawn from all eligible entries received. Don't wait! Send in your entry today!

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2. What is the name of Vegeta's son? T C U N K S
3. How many forms does Frieza have? F O U R
4. Hercules Daughter? V I D E L
5. Who is Goku's Brother? B A D I T Z
6. Who was Frieza's father? K I N G B O I D



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Little People Count Too!

THE GOOD, THE BAD & THE CIRCUITRY:

DBZ has its fair share of gigantic muscle-bound heroes that can destroy a galaxy, but what about the little guys?? There are many short characters in Dragon Ball that play big roles, but don't get much screen time, and that's why we're going to give them their due credit in this month's Z Files!

Korin

This little white cat who lives at the top of Korin Tower is actually a lower god. He can help train warriors that complete the grueling task of climbing to the top of his tower to meet him. His legendary Super Holy Water can make anyone stronger when they drink it, but first they must grab it from Korin, whose looks betray his potential as a martial arts expert. Master Roshi trained with Korin and it took him three years to grab the water, luckily it takes Goku considerably less time. But in the end, it turned out that the Super Holy Water was only normal water. It was the process of obtaining the water that made Goku stronger. However, Korin does have a secret supply of Super God Water. This water truly makes whoever drinks it, significantly more powerful, if they can survive drinking it that is. A small drop of it nearly kills Yajirobe, and Goku struggles to survive after downing a small cup of it. Korin is also popular because he is the only character who grows the magical senzu beans. These beans will cure almost any ailment, including mending bones and re-growing appendages. A single bean will give anyone 10 days worth of food and nutrition. The top of Korin's tower is also secretly linked to Kami's Palace with the aid of the Power Pole. A small hole on Korin Tower's roof is a holding space for the Power Pole which extends from there to Kami's Palace. This secret is first revealed after the end of the battle with Piccolo Daimaou, when Goku must figure out how to revive Shenron.



Chiaotzu

Tenshinhan's best buddy is a small white dwarfish character that is based on a typical Chinese ghost. Chiaotzu was at first a villain along with Tien when they appeared in the 22nd Tenkaichi Budoukai as students of a rival martial arts master, The Crane Elder. Chiaotzu has many telepathic and psychic abilities, but he must concentrate to use the techniques properly, which is why Krillin starts giving him math problems during their match. Chiaotzu can't concentrate on his abilities and as a result, loses. He is one of the first characters in the series who can fly via his own ki.



Dende

This tiny Nameckian whose brother was killed by Frieza ends up playing a very important role in the series when he saves Nameck from Frieza by summoning Porunga twice, and eventually

UNEARTHING THE DATA OF DRAGON BALL Z CHARACTERS



becomes the god of Earth. Dende lived in a village on Nameck with his elder Muuri and brother Kargo. Kargo was cruelly killed by Frieza, but Gohan and Krillin save Dende and take him with them back to Bulma's camp. Dende is at first very quiet and reserved, (seeing your family killed before your eyes will do that to you), but becomes great friends with Gohan. After becoming the god of Earth, Dende upgrades the Dragon Balls, allowing them to grant three wishes, as well as the ability to wish multiple people back to life, and grant the same wish more than once. In Dragon Ball GT, Dende is slightly older and still performs his job well.

Puar and Oolong

These two were originally enemies who attended shape-shifting school together. Oolong was the class bully and stole the teacher's panties, while Puar was evidently a model student. Because of his lackadaisical attitude, Oolong never perfected his shape-shifting and can only hold a form for 5 minutes, then needs 1 minute to rest. Puar can hold a form for an indefinite amount of time. Oolong used his powers for evil and terrorized a village, but Goku put an end to that. Meanwhile Puar traveled around with Yamcha, a bandit in a desert, and used his powers to aid Yamcha in his pilfering.



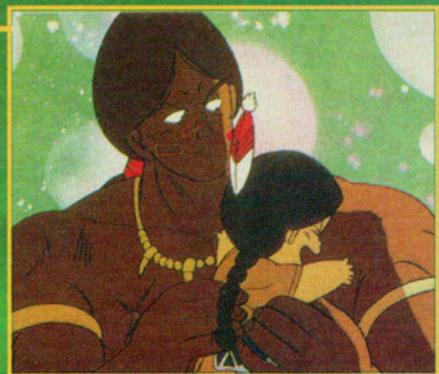
Umigame Sea Turtle

The sea turtle that Goku met in early Dragon Ball was searching for mushrooms one day when he lost his way and ended up hundreds of miles from the sea. Being a genuine kind-hearted soul, Goku decided to go out of his way and return the turtle to his home, much to Bulma's chagrin. Upon successfully returning the turtle to the ocean, Umigame asked Goku to wait for a prize, and soon thereafter, the turtle returned with Master Roshi on his back. It is through this meeting Goku obtained the Kintoun cloud, met Master Roshi, and obtained another Dragon Ball!



Upa

This little Indian is the son of Bora, the Indian Chief who guards Korin Tower. Upa was very young when Goku first met him, and his father, a skilled and powerful warrior, was killed by Tao Pai Pai at his own home. Upa accompanied Goku, after he defeated the Red Ribbon Army, in order to help find all of the Dragon Balls. When Goku gathered all of them, he wished Upa's father back to life. At the very end of the Dragon Ball comic, Upa and Bora are seen again, much older and with a large family and tribe. *



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Dragon Ball Z Items Brings the Big Bucks

This month we've put a twist on the Hot List. We've gone to different auction sites to find out which Dragon Ball Z items get a lot of bids and big money. So without any further adieu here are a few.

1 PlayStation Dragon Ball GT- these are very hard to find items. Reportedly there are only 5000 of these games in existence.



2 Dragon Ball / Z / GT Animation Cel's- These rare pieces of art are the real deal! Straight from Japan, it's about as close as one person can get to owning a historical piece of Dragon Ball. Prices on these pieces have tipped into the thousands, depending on the character.



3 Video Box Sets- Everyone that's a true fan of DBZ is a fan because of the episodes. The episodes are set up very similar to soap operas. They follow a story line and become very addicting. Japanese versions are hot too!



4 Bandai's Super Battle Collection- All though these toys were made some time ago, they represent the hottest toys in town! This set contains 43 figures and a special promo set that was given out in Japan. No collection of DBZ items is complete without a super battle figure.



5 Dragon Ball Z CCG- Take'n the world by storm. Score has come up with an awesome gaming program. There are some very rare cards that have brought collectors from around the world to auction sites, conventions, and tournaments in search of these small treasures. ★



Tell us what you think of our Hot List at dbz@beckett.com or fill out the survey on page 64 and maybe you will win a promo card.

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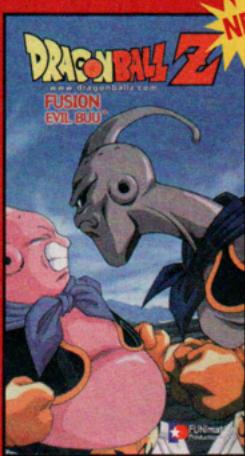
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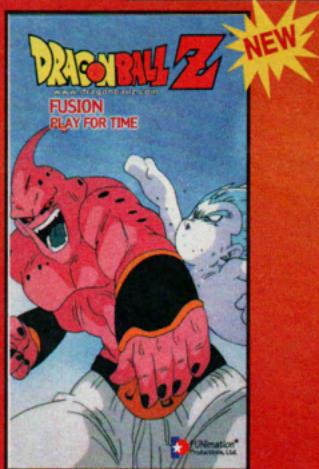
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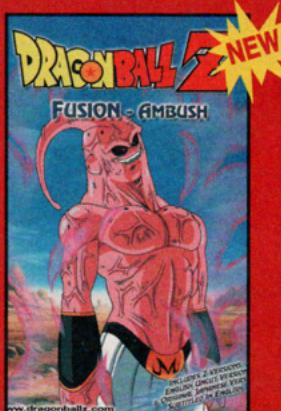
Fusion-Evil Buu



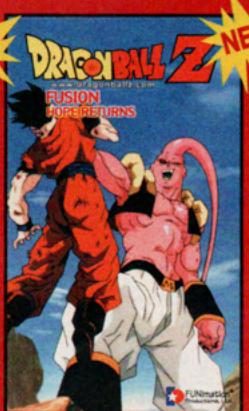
Fusion-Losing Battle



Fusion-Play for Time



Fusion-Ambush



Fusion Hope Returns

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Emergence



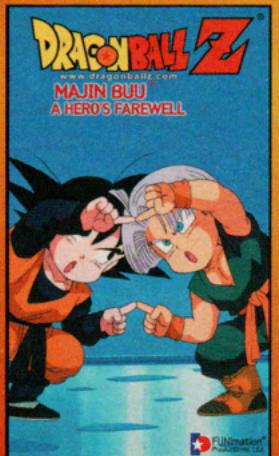
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DBZ ONLINE



By Ron Evry

DBZ Mailbag Goodies

It's been a few months since we've dug into the virtual mailbag, and my hard drive is bursting with emails about your favorite Web sites!

Create a Card

A fun site that I found in the mailbag was Dragon Ball Z Arena (<http://home.talkcity.com/arcadealley/peter3680/index.html>). This site has some downloadable pictures, a chat room, and a handful of links, but the most unique feature: customized Dragon Ball Z greeting cards you can send via email! I checked it out and found the site has only one greeting card image available, but it's a great concept. I sent one to myself and it worked!

Later on, I discovered that this feature is a free service of <http://www.bravenet.com> web services, and that anyone can add Greeting Cards to their home page using whatever images they create! You can try mine out at <http://www.ronevry.com/greet.html>. It features some Dragon Ball and non-Dragon Ball art-



work. If you create some greeting cards of your own (using artwork you created), please send one to me, maybe we will use them in a future follow up story.

Past and Present

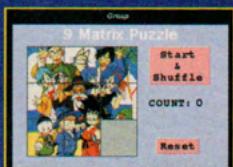
I frequently get email from readers asking me to check out the Unrivaled Dragon Ball Source Web site. Actually, the site has been featured here before, but looking it over, I found something new and different. Linking directly to the site's game pages (<http://www.DragonBall-gt.com/unrivaled/games.htm>), you will find something terrific and free to download or play online! "The Challenge of Mite," a downloadable game for Windows PCs (sorry, not for Macs) created by Derric Hannah. You can see preview images of the game on the web page, and it looks like lots of fun. Secondly, there are a group of four different "tile shuffle" puzzles that anyone can play while you're on the web page! They feature Goku, Gohan, Vegeta, and a group shot. More and more, Dragon Ball web pages are becoming truly interactive and imaginative!

An astute reader named Jo wrote: "I don't know if you've already done this one, 'cause I only recently started collecting the magazine, But I would like to submit The Temple of Trunks web site (<http://www.dbcollection.com/trunks/>).

Meredith Cantoni, who obviously loves what she does, hosts it. It's an all singing all dancing humor fest for future and Chibi Trunks fans alike, plus other characters appear in crazy situations." We've been to this web site before, but I found something I missed the first time around (hey, I'm only human). In the Humor section, you'll find "Trunk's Feature Films," which is apparently the most popular part of the site. Sixteen "films" are composed of stories told by photographing DBZ figures interacting with each other. The results are hilarious!

Behind the Web Sites

Another site recommended by three or four



different readers was "Oujou, the Royal Castle" (<http://www.oujou.com/>). The site is loaded with humorous and fun content by an assortment of creators (not to mention a link to the first preview "teaser" poster for the live action DBZ movie), but by far, the best stuff there are a collection of home made manga by "Rejeeta." Her comic strips may not be as well drawn as the stuff done by the pros, but they more than make up for it in laughs! I interviewed Rejeeta by email and here are her responses:

Q: How long have you been doing the comics?

A: Around 3 years

Q: What is your real name?

A: Sarah

Q: How many people have been to your site?

A: 74231

Q: How often do you do new comic pages?

A: As often as I can!

Q: Anything else to say to our readers?

A: I hope you all enjoy our site...and my comics and I hope you keep coming back!

Rejeeta also asked, "Could you mention my non-DBZ art site, "Vermillion Works" at <http://www.oujou.com/raylon>?"

Of course, we don't do that sort of thing, so I won't mention it here.

Tori's World

Okay, I promised you a treat, and boy do I have one. The site is called "Toriyama's World," and should not be missed! Most Dragon Ball fans know that Akira Toriyama is



the imaginative creator of the original



Dragon Ball manga stories that the TV program, movies, card and video games and toys were based on. While he has worked as a consultant on many of the spin-offs featuring the Dragon Ball characters, mostly he has been living in the Japanese countryside, turning out totally new comics for his loyal Japanese fans. Most of these new stories and characters have not appeared anywhere in the English language. This has changed!

For the time being, visitors to "Toriyama's World" (<http://www.toriyamaworld.com/>) will be able to download entire scanned and translated collections of some of his various manga series!

These include "Sand Land," a story of a hunt for water in a desert world, featuring a boy demon, dragons, and fast dune wagons, "Cowa," a full color story featuring magical kids on an adventure to rescue a town, and "Kajika," another long tale very similar to Dragon Ball. There are some other Japanese manga artists' work is featured here. Each comic page, by the way, has not been reversed, and must be read Japanese style, right to left. Due to the ever-changing nature of the Internet, I don't know how long these stories will remain available for free download, but if you can, grab everything you see here!



As always, I welcome E-mails from readers letting me know about their favorite DBZ Web sites. Send your email to revry@panix.com and be sure to include the subject line "DBZ Readers Picks" so I will read it. I wish I could respond to each and every letter I get, but it really is impossible. But be assured that I do visit every site!★

DBZ

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The LO and HI columns reflect current retail selling ranges. The HI column on the right generally represents the full retail selling price. The LO column on the left generally represents the lowest price one would expect to find with extensive shopping.

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Up arrows denote prices that went up since the last issue. Down arrows denote prices that went down since the last issue. Arrows don't mean a card or set is "going up" or "going down."

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All cards and toys in the Price Guide are based on Mint condition. Damaged cards are generally sold for 25 to 75 percent of Mint value. Toys that are loose (out of package), are generally sold for 50 percent of the listed price.

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(C) - Common card. (PV) - Preview Card. (R) - Rare card. (U) - Uncommon card. (UR) - Ultra Rare Card. HT - High Tech. P - Personality. Holo - Holographic card. S.S. - Super Saiyan. NNO - Not Numbered.

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M.V.P. (C) 10.00 25.00
Speed II (C) 10.00 25.00
Spirit (C) 10.00 25.00
Spirit Fighting (C) 10.00 25.00
Survey (R) 1.00 3.00
Survival Training (U) 2.50 5.00
Weighted Clothing (U) 2.50 5.00
Algebra (R) 1.00 3.00
Airbus (U) 2.50 5.00
Blasters (C) 10.00 25.00
Dragon Radar (R) 1.00 3.00
Dream Mirror (R) 1.00 3.00
Floating Car (C) 10.00 25.00
Giant's Toy Biplane (U) 2.50 5.00
Goz Flying Machine (R) 1.00 3.00

Q51 Gravity Ship (R) 1.00 3.00
Q52 Hand Gun (U) 2.50 5.00
Q53 Kai's Dimensional Sedan (R) 1.00 3.00
Q54 Light (R) 1.00 3.00
Q55 Namek Ship (R) 1.00 3.00
Q56 Razor Balls (C) 10.00 25.00
Q57 Rocket Launcher (U) 2.50 5.00
Q58 Saiyan Space Pod (C) 10.00 25.00
Q59 Scooter (C) ▲ 50 ▲ 100
Q60 Change Direction (C) 10.00 25.00
Q61 Destrukt Disc (R) 1.00 3.00
Q62 Divert Attack (R) 3.00 6.00
Q63 Dodonpa (C) 10.00 25.00
Q64 Fake Item (R) 1.00 3.00
Q65 False Moon (R) 2.00 4.00
Q66 Genki-Dama (Spirit Ball)(R) 3.00 6.00
Q67 Gohan is Angry (C) 2.50 5.00
Q68 Haste (U) 2.50 5.00
Q69 Hey, You're not Dead (C) 10.00 25.00
Q70 High Ground (C) 10.00 25.00
Q71 Jan-kae-Po (C) 10.00 25.00
Q72 Just a Scratch (R) 1.00 3.00
Q73 Kamehameha (U) 1.00 3.00
Q74 Keen Observation (R) 1.00 3.00
Q75 Know When to Run (U) 2.50 5.00
Q76 Laser Eyes (C) 10.00 25.00
Q77 Makankouposou (R) 3.00 6.00
Q78 Meltdown (R) 1.00 3.00
Q79 Mindtrap (R) ▲ 2.00 ▲ 4.00

Q80 Sunshine Daydream (U) 2.50 5.00
Q81 Telekinese (R) 2.00 4.00
Q82 Time Out (C) 10.00 25.00
Q83 Ultimate Sacrifice (R) 1.00 3.00
Q84 Who Soves the Wind (C) 10.00 25.00
Q85 Equipment Retrieval (U) 2.50 5.00
Q86 Frothy Mugs of Water (C) 10.00 25.00
Q87 Great King Yemma (R) 1.00 3.00
Q88 Guardian of the Earth (R) 1.00 3.00
Q89 Guru (R) 1.00 3.00
Q90 Hiding Out (U) 2.50 5.00
Q91 King Kai (C) 2.50 5.00
Q92 Medical Regenerator (U) 2.50 5.00
Q93 Power Sense (U) 2.50 5.00
Q94 Power Up (U) 2.50 5.00
Q95 Refuge (R) 1.00 3.00
Q96 Slow Moving Traffic (C) 10.00 25.00
Q97 Training with Kami (U) 2.50 5.00
Q98 Gohan's Cave (C) 10.00 25.00
Q99 King Kai's Bungalow (U) 1.00 2.00
Q100 Lunch's House (C) 10.00 25.00
Q101 Roshi's Veranda (C) 1.00 3.00
Q102 Otherworld Lounge (U) 2.50 5.00
Q103 West Side City Hospital (U) 2.50 5.00
Q104 Dragon Ball (C) 10.00 25.00
Q105 2 Dragon Balls (U) 3.00 6.00
Q106 3 Dragon Balls (R) 4.00 8.00
Q107 Baby Dragon (U) 2.50 5.00
Q108 Capsule Army Knife (C) 10.00 25.00
Q109 Firewood (C) 10.00 25.00
Q110 Flying Nimbus (R) 2.00 4.00
Q111 Gohan's Supplies (C) 10.00 25.00
Q112 King Yemma's Fruit (U) 2.50 5.00
Q113 Lemila (C) 10.00 25.00
Q114 Mighty Fridge (C) 10.00 25.00
Q115 Presents (U) 2.50 5.00
Q116 Samurai Gohan (R) 2.00 4.00
Q117 Sonzu Beans (R) 2.00 4.00
Q118 Ships Auto-Toilet (R) 1.00 3.00
Q119 Sleepy Grass (C) 10.00 25.00
Q120 Tall Stalk (C) 10.00 25.00
Q121 Technological Artifact (C) 10.00 25.00
Q122 Tortoise (R) 1.00 3.00
Q123 Alien Jungle (C) 10.00 25.00
Q124 Alien Landing Site (C) 10.00 25.00
Q125 Arena (C) 10.00 25.00
Q126 Baseball Stadium (C) 2.50 5.00
Q127 Beware: Bathroom! (C) 10.00 25.00
Q128 CafE (C) 10.00 25.00
Q129 Campground (U) 2.50 5.00
Q130 Capsule Corporation (U) 2.50 5.00
Q131 Desert Battleground (C) 10.00 25.00
Q132 Dr. Weevil's Fortress (R) 1.00 3.00
Q133 Forest Glade (U) 2.50 5.00
Q134 Freeze's Ship (R) 2.00 4.00
Q135 Frozen Wastes (C) 10.00 25.00
Q136 Garlic Jr's Palace (U) 2.50 5.00
Q137 Goku and Chi-Chi's House (U) 2.50 5.00
Q138 Hong Kong (U) 2.50 5.00
Q139 Illustratory Castle (C) 10.00 25.00
Q140 Kami's Floating Palace (U) 2.50 5.00
Q141 King Kai's Planetoid (R) 1.00 3.00

Q142 Pendulum Training Room (R) 1.00 3.00
Q143 Planet Aria (C) 10.00 25.00
Q144 Planet Freiza (C) 1.00 3.00
Q145 Planet Namek (R) 1.00 3.00
Q146 Planet Vegeta (R) 1.00 3.00
Q147 Princess Snake's Palace (R) 1.00 3.00
Q148 Snake Way (U) 2.50 5.00
Q149 Dodria (C) 7.5 15.0
Q150 Freiza (1st form)(R) 4.00 8.00
Q151 Garlic Jr. (U) 1.00 3.00
Q152 Giger (C) 10.00 25.00
Q153 Giru (U) 7.5 15.0
Q154 Kidnapped (C) 10.00 25.00
Q155 Nappa (C) 1.00 2.00
Q156 Process Snake (U) 25.00 50.0
Q157 Raditz (C) 25.00 50.0
Q158 Raichi and Zaskro (C) 10.00 25.00
Q159 Reocom (C) 7.5 15.0
Q160 Sabu-Tostted Tiger (C) 10.00 25.00
Q161 Tarsis (R) 2.00 4.00
Q162 The Dead Zone (U) 25.00 50.0
Q163 Vegeta (U) 5.00 10.00
Q164 Acid Head (U) 25.00 50.0
Q165 Asteroid Field (U) 25.00 50.0
Q166 Baby Sayan (R) 3.00 6.00
Q167 Catch Bubbles (R) 1.00 3.00
Q168 Demon Hordes (U) 25.00 50.0
Q169 Don't Be A Dummy (C) 10.00 25.00
Q170 Dr. Weevil (R) 1.00 3.00
Q171 Dr. Weevil's Bio Men (U) ▲ 1.00 ▲ 2.00
Q172 Eb-Furya (U) 25.00 50.0
Q173 Excessive Gravity (U) 25.00 50.0
Q174 Full Moon (U) ▲ 1.00 ▲ 2.00
Q175 Gotz (C) 10.00 25.00



3 uses. Force a player to show you all of the cards they have in play, in their Haven or in their hand.

"Hab! If you can't see your enemy, feel him out." (Piccolo)

BALL Z DRAGON BALL Z DRAGON BALL Z DRAGON BALL Z

Q188 Ibuprofen and Quickly! (U)

25

50

Q189 Impending Doom (U)

25

50

Q190 Kishime (C)

10

25

Q191 Loner (U)

25

50

Q192 Mez (C)

10

25

Q193 Miss-Cutsum (U)

25

50

Q194 Mystery Foe (R)

2.00

4.00

Q195 No Help (U)

25

50

Q196 Overload (C)

10

25

Q197 Property Damage (U)

25

50

Q198 Pherodactyl (C)

10

25

Q199 Sababen (U)

25

50

Q200 Shinseju Tree (R)

2.00

4.00

Q201 Squeeeeeeeeeeze (U)

25

50

Q202 The Pit (C)

10

25

Q203 Watch That 1st Step (U)

25

50

Q204 Willpower (U)

25

50

Q205 Zarbon (R)

1.00

3.00

Q206 Back Kick (U)

25

50

Q207 Be with You (C)

10

25

Q208 Bench Brawl (U)

25

50

Q209 Berserk (U)

25

50

Q210 Crushing Left (U)

25

50

Q211 Devastating Attack (C)

10

25

Q212 Double Blow (C)

10

25

Q213 Drop Kick (C)

10

25

Q214 Films About Gladiators (U)

25

50

Q215 Flying Kick (C)

10

25

Q216 Fried (C)

10

25

Q217 Grace (C)

10

25

Q218 Gut Punch (C)

10

25

Q219 Head Butt (C)

10

25

Q220 In My Sights (C)

10

25

Q221 Incoming (C)

10

25

Q222 Just a Trim (C)

10

25

Q223 Leg Sweep (C)

10

25

Q224 Lunch Break (U)

25

50

Q225 Oooh! It Got Me! (U)

25

50

Q226 Pinned (C)

10

25

Q227 Pummel (C)

10

25

Q228 Screwed (U)

25

50

Q229 Shock (C)

10

25

Q230 To Much Sun (C)

10

25

Q231 Wild Swing (C)

10

25

Q232 Yipes (C)

10

25

2000 Saiyan Saga

Complete Set (250) 300.00 375.00

Unopened Box (36 packs) 50.00 80.00

Unopened Pack (9 cards) 3.00 4.00

Starter Deck (Hero) 10.00 20.00

Starter Deck (Villain) 12.00 23.00

Limited Edition cards add 10% to value.

(Fols 2 X Base cards)

Manufactured by Score

Q233 Orange Standing Fist Punch (C)

25

50

Q234 Orange One Knuckle Punch (C)

25

50

Q235 Orange Two Knuckle Punch (C)

25

50

Q236 Orange Leg Sweep (C)

25

50

Q237 Orange Arm Bar (C)

25

50

Q238 Red Lung Punch (C)

25

50

Q239 Red Reverse Punch (C)

25

50

Q240 Red Knife Hand (C)

25

50

Q241 Red Palm Heel Strike (C)

50

75

Q242 Red Elbow Strike(C)

25

50

Q243 Blue Forward Foot Sweep (C)

25

50

Q244 Blue Hip Spring Throw (C)

25

50

Q245 Blue Round Throw (C)

25

50

Q246 Tien (U)

25

50

Q247 Blue Shoulder Wheel (C)	25	50	Q248 Tien (U)	50	1.00	Q249 Yamcha (U)	1.00	2.00	Q250 Yamcha (U)	50	1.00	Q251 Chi-Chi (U)	50	1.00	Q252 Bulma (U)	1.00	2.00	Q253 Krillin (U)	50	1.00	Q254 Dream Chamber Training (U)	50	1.00	Q255 Mother's Touch (U)	50	1.00	Q256 Tien (U)	50	1.00	Q257 Tien (U)	50	1.00	Q258 Tien (U)	50	1.00	Q259 Tien (U)	50	1.00	Q260 Tien (U)	50	1.00	Q261 Tien (U)	50	1.00	Q262 Tien (U)	50	1.00	Q263 Tien (U)	50	1.00	Q264 Tien (U)	50	1.00	Q265 Tien (U)	50	1.00	Q266 Tien (U)	50	1.00	Q267 Tien (U)	50	1.00	Q268 Tien (U)	50	1.00	Q269 Tien (U)	50	1.00	Q270 Tien (U)	50	1.00	Q271 Tien (U)	50	1.00	Q272 Tien (U)	50	1.00	Q273 Tien (U)	50	1.00	Q274 Tien (U)	50	1.00	Q275 Tien (U)	50	1.00	Q276 Tien (U)	50	1.00	Q277 Tien (U)	50	1.00	Q278 Tien (U)	50	1.00	Q279 Tien (U)	50	1.00	Q280 Tien (U)	50	1.00	Q281 Tien (U)	50	1.00	Q282 Tien (U)	50	1.00	Q283 Tien (U)	50	1.00	Q284 Tien (U)	50	1.00	Q285 Tien (U)	50	1.00	Q286 Tien (U)	50	1.00	Q287 Tien (U)	50	1.00	Q288 Tien (U)	50	1.00	Q289 Tien (U)	50	1.00	Q290 Tien (U)	50	1.00	Q291 Tien (U)	50	1.00	Q292 Tien (U)	50	1.00	Q293 Tien (U)	50	1.00	Q294 Tien (U)	50	1.00	Q295 Tien (U)	50	1.00	Q296 Tien (U)	50	1.00	Q297 Tien (U)	50	1.00	Q298 Tien (U)	50	1.00	Q299 Tien (U)	50	1.00	Q300 Tien (U)	50	1.00	Q301 Tien (U)	50	1.00	Q302 Tien (U)	50	1.00	Q303 Tien (U)	50	1.00	Q304 Tien (U)	50	1.00	Q305 Tien (U)	50	1.00	Q306 Tien (U)	50	1.00	Q307 Tien (U)	50	1.00	Q308 Tien (U)	50	1.00	Q309 Tien (U)	50	1.00	Q310 Tien (U)	50	1.00	Q311 Tien (U)	50	1.00	Q312 Tien (U)	50	1.00	Q313 Tien (U)	50	1.00	Q314 Tien (U)	50	1.00	Q315 Tien (U)	50	1.00	Q316 Tien (U)	50	1.00	Q317 Tien (U)	50	1.00	Q318 Tien (U)	50	1.00	Q319 Tien (U)	50	1.00	Q320 Tien (U)	50	1.00	Q321 Tien (U)	50	1.00	Q322 Tien (U)	50	1.00	Q323 Tien (U)	50	1.00	Q324 Tien (U)	50	1.00	Q325 Tien (U)	50	1.00	Q326 Tien (U)	50	1.00	Q327 Tien (U)	50	1.00	Q328 Tien (U)	50	1.00	Q329 Tien (U)	50	1.00	Q330 Tien (U)	50	1.00	Q331 Tien (U)	50	1.00	Q332 Tien (U)	50	1.00	Q333 Tien (U)	50	1.00	Q334 Tien (U)	50	1.00	Q335 Tien (U)	50	1.00	Q336 Tien (U)	50	1.00	Q337 Tien (U)	50	1.00	Q338 Tien (U)	50	1.00	Q339 Tien (U)	50	1.00	Q340 Tien (U)	50	1.00	Q341 Tien (U)	50	1.00	Q342 Tien (U)	50	1.00	Q343 Tien (U)	50	1.00	Q344 Tien (U)	50	1.00	Q345 Tien (U)	50	1.00	Q346 Tien (U)	50	1.00	Q347 Tien (U)	50	1.00	Q348 Tien (U)	50	1.00	Q349 Tien (U)	50	1.00	Q350 Tien (U)	50	1.00	Q351 Tien (U)	50	1.00	Q352 Tien (U)	50	1.00	Q353 Tien (U)	50	1.00	Q354 Tien (U)	50	1.00	Q355 Tien (U)	50	1.00	Q356 Tien (U)	50	1.00	Q357 Tien (U)	50	1.00	Q358 Tien (U)	50	1.00	Q359 Tien (U)	50	1.00	Q360 Tien (U)	50	1.00	Q361 Tien (U)	50	1.00	Q362 Tien (U)	50	1.00	Q363 Tien (U)	50	1.00	Q364 Tien (U)	50	1.00	Q365 Tien (U)	50	1.00	Q366 Tien (U)	50	1.00	Q367 Tien (U)	50	1.00	Q368 Tien (U)	50	1.00	Q369 Tien (U)	50	1.00	Q370 Tien (U)	50	1.00	Q371 Tien (U)	50	1.00	Q372 Tien (U)	50	1.00	Q373 Black Rear Spin Kick (U)	50	1.00	Q374 Black Jump Turn Kick (U)	50	1.00	Q375 Earth Dragon Ball 3 (U)	1.00	2.00	Q376 Earth Dragon Ball 4 (U)	1.00	2.00	Q377 Earth Dragon Ball 5 (U)	1.00	2.00	Q378 Roshi Training (U)	50	1.00	Q379 King Kai Training (U)	50	1.00	Q380 Saiyan Armor (U)	50	1.00	Q381 Tien (U)	50	1.00	Q382 Tien (U)	50	1.00	Q383 Black (U)	1.00	2.00	Q384 Yamcha (U)	1.00	2.00	Q385 Chi-Chi (U)	1.00	2.00	Q386 Bulma (U)	1.00	2.00	Q387 King Kai Uniform (U)	1.00	2.00	Q388 Dream Chamber Training (U)	1.00	2.00	Q389 Mother's Touch (U)	1.00	2.00	Q390 Tien's Energy Throw (U)	1.00	2.00	Q391 Saiyan Energy Defense (U)	1.00	2.00	Q392 Saiyan Mental Energy Attack (U)	1.00	2.00	Q393 Saiyan Energy Blast (U)	1.00	2.00	Q394 Saiyan Energy Aura (U)	1.00	2.00	Q395 Piccolo Honor Duel (U)	1.00	2.00	Q396 Piccolo's Physical Defense (U)	1.00	2.00	Q397 Vegeta's Surprise Defense (U)	1.00	2.00	Q398 Vegeta's Physical Defense (U)	1.00	2.00	Q399 Vegeta's Energy Attack (U)	1.00	2.00	Q400 Vegeta's Physical Defense (U)	1.00	2.00



DRAGON BALL Z

DRAGON BALL Z

DRAGON BALL Z

DRAGO

Q245	Sabaimen (R)	2.00	4.00
Q246	Sabaimen (R)	2.00	4.00
Q247	Goku's Truce (UR)	40.00	60.00
Q248	Goku's Plan (UR)	40.00	60.00
Q249	Medic Kit (UR)	40.00	60.00
Q250	Chiotsu's Physical Defense (UR)	30.00	50.00

2000 Frieza Preview Cards

Inserts in Frieza Saga Booster Packs (PV1-PV6)	10.00	20.00
The Talking Ends Here! (C)	1.00	2.00
Just Kidding (C)	1.00	2.00
No, Really? (U)	1.00	3.00
Good Advice (U)	2.00	4.00
The Luck of Trunks (R)	4.00	8.00
Trunks Makes Himself Clear (R)	5.00	10.00

2000 Frieza Saga

Complete Set (125)	200.00	275.00
Booster Box (36 Packs)	100.00	150.00
Booster Pack (11 Cards)	4.00	6.00
Promo Pack (1 Card)	1.00	3.00
Promo Cards (P1-P11)		
(Folks 2 X Base cards)		
Limited Edition cards add 10% to value.		
Manufactured by Score		
Q1 Orange Planet Destruction (C)	.25	.50
Q2 Orange Kamehameha Attack (C)	.10	.25
Q3 Orange Taunting Attack (C)	.10	.25
Q4 Red Energy Suspension (C)	.10	.25
Q5 Red Energy Disk (C)	.10	.25
Q6 Red Energy Disk Blasting (C)	.10	.25
Q7 Blue Energy Flight (C)	.10	.25
Q8 Recome Boom (C)	.10	.25
Q9 Salyan Rapture (C)	.25	.50
Q10 Salyan Concussion Punch (C)	.25	.50
Q11 Salyan Rapid Deflection (C)	.25	.50
Q12 Salyan Energy Focus (C)	.25	.50
Q13 Empowerment (C)	.10	.25
Q14 Goku's Righteous Force (C)	.25	.75
Q15 Gohan's Temper (C)	.25	.50
Q16 Tien's Jolting Aura (C)	.25	.50
Q17 Vegeta's Jolting Stash (C)	.25	.75
Q18 Salyan Concentration (C)	.10	.25
Q19 Powerful Followers (C)	.10	.25
Q20 Straining, Floating Attack Move (C)	.10	.25
Q21 Straining Blasting Move (C)	.10	.25
Q22 Straining Energy Move (C)	.10	.25
Q23 Straining Defense Move (C)	.10	.25
Q24 Straining Blocking Move (C)	.10	.25
Q25 Straining Focusing Move (C)	.10	.25



Q26	A Hospital Stay (C)	.10	.25
Q27	Orange Thumbs Up (C)	.10	.25
Q28	Orange Fist Detonation (C)	.10	.25
Q29	Goku's Sudden Outburst (C)	.25	.50
Q30	Time's a Warror tool (C)	.10	.25
Q31	Dodoria Energy Attack (C)	.10	.25
Q32	Dodoria Flames of Fury (C)	.10	.25
Q33	Jeice Flash Attack (C)	.10	.25
Q34	Salyan Planet Explosion (C)	.10	.25
Q35	Salyan Focusing Power (C)	.10	.25
Q36	Alien Anger (C)	.10	.25
Q37	Jeice (level 1) (U)	.50	1.00
Q38	Dodoria (level 1) (U)	.50	1.00
Q39	Tien (level 3) (U)	.50	1.00
Q40	Yamcha (level 3) (U)	.50	1.00

Q41	Chi-Chi (level 2) (U)	.50	1.00
Q42	Bulma (level 2) (U)	.50	1.00
Q43	Chiotsu (level 3) (U)	.50	1.00
Q44	Yajirobe the Hero (level 3) (U)	1.00	2.00
Q45	Guldo (level 1) (U)	.50	1.00
Q46	Guldo (level 2) (U)	.50	1.00
Q47	Guldo (level 3) (U)	.50	1.00
Q48	Dende the unlikely Hero (level 1) (U)	1.00	3.00
Q49	Frieza Smiles (U)	.50	1.00
Q50	Captain Ginyu Realization (U)	1.00	2.00
Q51	Jeice Shouts (U)	.50	1.00
Q52	Jeice Comet Attack (U)	.25	.50
Q53	Bulma's Boom (U)	.25	.50
Q54	Goku's Energy Absorption (U)	.50	1.00
Q55	Guldo's Time Freeze Drill (U)	.25	.50
Q56	Gohan's Anger Blast (U)	.50	1.00
Q57	Krillin's Anger Blast (U)	.50	1.00
Q58	Ten's Power Burst (U)	.25	.50

Q59	Captain Ginyu's Sacrifice (R)	1.00	3.00
Q60	Nail the Namekian Hero (level 3) (R)	5.00	10.00
Q61	Krillin's Power Tap (R)	2.00	4.00
Q62	Black Swallow Strike (R)	3.00	6.00
Q63	Kami Fades (R)	3.00	6.00
Q64	Gohan's Stomp (R)	3.00	6.00
Q65	Piccolo's Stomp (R)	3.00	6.00
Q66	Goku's Quickness (R)	2.00	4.00
Q67	Nail Inspired (level 2) (R)	4.00	8.00
Q68	The Plan (R)	2.00	4.00
Q69	Mommy's Coming Dear (R)	3.00	6.00
Q70	Bulma's Scouter (R)	2.00	4.00
Q71	This Too Shall Pass (R)	2.00	4.00
Q72	Focusing is Everything (R)	2.00	4.00
Q73	Red Foot Jolt (R)	5.00	10.00
Q74	Frieza the Master (U)	60.00	80.00
Q75	Super Saiyan Goku (level 4) (UR)	100.00	150.00

Q76	Frieza's Tail Hold (U)	.50	1.00
Q77	Frieza's Irritation Grows (U)	.50	1.00
Q78	Scoring Aura Shot (U)	.50	1.00
Q79	Frieza is Ready (U)	.50	1.00
Q80	Namekian Physical Drill (U)	.50	1.00
Q81	Namekian Energy Drill (U)	.50	1.00
Q82	Butter's Power Stance (U)	.50	1.00
Q83	Red Shattering Leap (U)	.50	1.00
Q84	Gohan's Owest (U)	.50	1.00
Q85	Krillin's Quest (U)	.50	1.00
Q86	Namekian's Head Strike (U)	.50	1.00
Q87	Red Knee Eruption (U)	.50	1.00
Q88	Red Face Upheaval (U)	.50	1.00
Q89	Orange Special Beam Cannon (U)	.50	1.00
Q90	Orange Resistance (U)	.50	1.00
Q91	Orange Special Beam Cannon (U)	.50	1.00
Q92	Black Energy Web (U)	.50	1.00
Q93	Black Energy Blast (U)	1.00	2.00
Q94	Black Energy Deflection Drill (U)	1.00	2.00
Q95	Red Power Rush (U)	.50	1.00
Q96	Red Lightning Slash (U)	.50	1.00
Q97	Red Energy Blast (U)	1.00	2.00
Q98	Red Eye Laser Assault (U)	.50	1.00
Q99	Namek Dragon Ball 3 (U)	.50	1.00
Q100	Namek Dragon Ball 4 (U)	.50	1.00
Q101	Trunks Slash (U)	.50	1.00
Q102	Trunks High Strike (U)	.50	1.00
Q103	Trunks Cuts Down (U)	.50	1.00
Q104	Trunks Energy Sphere (U)	4.00	8.00
Q105	Trunks Effortless Drill (U)	1.00	3.00
Q106	Trunks Planning Drill (U)	1.00	3.00
Q107	Trunks Sword Position 1 (U)	2.00	4.00
Q108	Trunks Sword Position 2 (U)	2.00	4.00
Q109	Trunks Sword Position 3 (U)	2.00	4.00
Q110	Trunks Sword Position 4 (U)	2.00	4.00
Q111	Expectant Trunks (U)	1.00	3.00
Q112	Trunks Draws Steel (U)	1.00	3.00
Q113	Trunks Stands Ready (U)	1.00	3.00
Q114	Double Sayans (U)	1.00	3.00
Q115	Blue Softening Stance (U)	.50	1.00
Q116	Blue Awakening (U)	.50	1.00

2001 Trunks Preview

Complete Set (6 Cards)	15.00	30.00
Inserts in Trunks Saga Booster Packs (PV1-PV6)	15.00	30.00
Trunks Finds the Answer (R)	3.00	6.00
Trunks Finds the Answer (R)	3.00	6.00

2001 Trunks Saga

Complete Set (200)	250.00	350.00	
Unopened Box (36 Packs)	60.00	80.00	
Unopened Pack (11 Cards)	3.75	4.75	
Starter Deck	12.00	20.00	
(Folks 1.5X Base Cards)			
Manufactured by Score			
Q1	Orange Energy Blast (C)	.25	.50
Q2	Red Keelz Discs (C)	.25	.50
Q3	Namek Dragon Ball 2 (C)	.25	.50
Q4	Captain Ginyu Frog (C)	.25	.50
Q5	Krillin's Outburst (C)	.25	.50
Q6	Straining Outburst Move (C)	.25	.50
Q7	Namekian Glare Attack (C)	.25	.50
Q8	Namekian Braced Attack (C)	.25	.50
Q9	Namekian Thrust (C)	.25	.50
Q10	Namekian Blocking Defense (C)	.25	.50
Q11	Red Implosion Lunge (C)	.25	.50
Q12	Black Stomach Eruption (C)	.25	.50
Q13	Orange Power Shifting Drill (C)	.25	.50
Q14	Orange Surprise Blast (C)	.25	.50
Q15	Orange Dashing Gut Punch (C)	.25	.50
Q16	Orange Straight Job (C)	.25	.50
Q17	Black Defensive Lure (C)	.25	.50
Q18	Black Flying Kick (C)	.25	.50
Q19	Black Finger Block (C)	.25	.50
Q20	Black Defensive Burst (C)	.25	.50
Q21	Black Overpowering Attack (C)	.50	1.00
Q22	Red Blazing Aura (C)	.25	.50
Q23	Red Gravity Drill (C)	.25	.50
Q24	Red Energy Shield (C)	.25	.50
Q25	Namek Dragon Ball 1 (C)	.50	1.00
Q26	Spice and his friends (C)	.25	.50
Q27	Spice Prepares an Energy Blast (C)	.25	.50
Q28	Vinegar has Plans (C)	.25	.50
Q29	Vinegar's Revenge (C)	.25	.50
Q30	Black Water Confusion Drill (C)	.25	.50
Q31	Garlic Jr's Kiyakai Technique (C)	.25	.50
Q32	Garlic Jr's Energy Blast (C)	.25	.50
Q33	Garlic Jr's Black Water Mist (C)	.25	.50
Q34	Krillin Lashes Out (C)	.25	.50
Q35	Krillin takes a Shot (C)	.25	.50
Q36	Frieza's Finger Tip Energy Blast (C)	.75	1.50
Q37	King Cold Smiles (C)	.25	.50
Q38	King Cold's End (C)	.25	.50
Q39	Kami's Ready (C)	.50	1.00
Q40	Tien's Ready (C)	.25	.50
Q41	Blue Driving Face Off (U)	.50	1.00
Q42	Breakthrough Drill (U)	1.00	2.00
Q43	Blue Thrusting Fist Strike (U)	.50	1.00
Q44	Chiotsu's Psychic Hat (U)	.50	1.00
Q45	Black Head Strike (U)	.50	1.00
Q46	Black Hug Maneuver (U)	.50	1.00
Q47	Black Driving Palm Strike (U)	.50	1.00
Q48	Doctoria's Waiting Game (U)	.50	1.00
Q49	Frieza's Aura Shot (U)	.50	1.00
Q50	Salyan Kree Strike (U)	.50	1.00
Q51	Frieza's Powering Rage (U)	.50	1.00
Q52	Namekian Fighting (U)	.50	1.00
Q53	Captain Ginyu's Good Moves to Attack (U)	.50	1.00
Q54	Captain Ginyu's Energy Attack (U)	.50	1.00
Q55	Namekian Attack Drill (U)	.50	1.00

Q56	Blue Leaving (U)	.50	1.00
Q57	Trunks Strikes (U)	.50	1.00
Q58	Trunks Swiftly Moving (U)	.50	1.00
Q59	Frieza, the Revised (level 4) (U)	.50	1.00
Q60	Garlic Jr. the Void Master (level 4) (U)	.50	1.00
Q61	Spice, the Punisher (level 4) (U)	.50	1.00
Q62	Vinegar, the Attacker (level 4) (U)	.50	1.00
Q63	Jeice, With Style (level 2) (U)	.50	1.00
Q64	Jeice Attacks (level 3) (U)	.50	1.00
Q65	Captain Ginyu (level 1) (U)	.50	1.00
Q66	Captain Ginyu the Leader (level 2) (U)	.50	1.00
Q67	Captain Ginyu Changes (level 3) (U)	.50	1.00
Q68	Dodoria (level 1) (U)	.50	1.00
Q69	Dodoria, in Flight (level 2) (U)	.50	1.00
Q70	Dodoria the Mocking (level 3) (U)	.50	1.00
Q71	Guru as your ally (R)	.50	1.00
Q72	Namek Dragon Ball 6 (R)	.50	1.00
Q73	Namek Dragon Ball 7 (R)	.50	1.00
Q74	Namekian Dragon Ball Combat (R)	.50	1.00
Q75	Guru Fades (R)	.50	1.00
Q76	Frieza's Featherlight Touch (R)	.50	1.00
Q77	What Was I Thinking (R)	.50	

BALL Z DRAGON BALL Z DRAGON BALL Z DRAGON BALL Z

Q125	Don't You Just Hate That (R)	1.00	3.00
Q126	Vegeta Scans the City (R)	2.00	4.00
Q127	Goku's Battle Ready (R)	2.00	4.00
Q128	Gohan Spots the Imposter Drill (R)	1.00	3.00
Q129	Piccolo and Heroes Gather (R)	1.00	3.00
Q130	Krillin's Heat Seaking Blast (R)	5.00	10.00
Q131	Chi-Chi Searches (R)	.75	2.50
Q132	Nai Takes Extra Effort (R)	1.00	3.00



POWER
Once per combat, you may remove the top card in your discard pile from the game to raise your anger 1 level. If it is a Red Style card raise your anger 2 levels instead.

2001 Android Saga

Complete Set (125) 130.00 200.00
Unopened Box (36 Packs) 75.00 100.00
Unopened Pack (12 Cards) 3.50 4.50
(Folds 1.5x Base Cards)

Manufactured by Score

Q194	Gohan (level 2) (HT)	3.00	6.00
Q195	Vegeta (level 2) (HT)	4.00	8.00
Q196	Garlic Jr., the Merciless (level 2) (HT)	2.00	4.00
Q197	Spice, the Enchanter (level 2) (HT)	3.00	6.00
Q198	Vinegar, the Battler (level 2) (HT)	2.00	4.00
Q199	Trunks, the Sayan (level 2) (HT)	5.00	10.00
Q200	King Cold, Galactic Ruler (level 2) (HT)	4.00	8.00

Q79	Saiyan Left Kick (U)	1.00	3.00
Q80	Saiyan Wrist Block (U)	.50	1.00
Q81	Saiyan Destiny (U)	1.50	3.00
Q82	Senzo Effect (U)	1.00	2.00
Q83	Straining Energy Blast Move (U)	1.00	2.00
Q84	Straining Jump Kick Move (U)	1.00	2.00
Q85	Red Lifting Kick (U)	2.00	4.00
Q86	Tien's Mental Conditioning (U)	1.00	2.00
Q87	Tien's Solar Flare (U)	1.00	2.00
Q88	Unexpected Company (U)	1.00	2.00
Q89	Android 17 Smirks (R)	2.00	4.00
Q90	Android 18's Stare Down (R)	3.00	6.00

Q91	Blue Fist Strike (C)	25	50
Q92	Orange Focused Blast (C)	25	50
Q93	Orange Blast (C)	25	50
Q94	Saiyan Right Cross (C)	25	50
Q95	Namekian Energy Ray (C)	25	50
Q96	Black Fatality (C)	25	50
Q97	Blue Fight (C)	25	50
Q98	Namekian Backflip (C)	25	50
Q99	Namekian Physical Stance (C)	25	50
Q100	Namekian Destruction Blast (C)	25	50
Q101	Saiyan Energy Orb (C)	50	75
Q102	Saiyan Counterstrike (C)	25	50
Q103	Saiyan Energy Attack (C)	25	50
Q104	Blue Backflip (C)	25	50
Q105	Saiyan Left Hook (C)	25	50
Q106	Black Power Punch (C)	25	50
Q107	Black Quick Blast (C)	25	50
Q108	Orange Sidestep (C)	25	50
Q109	Namekian Headbutt (C)	25	50
Q110	Black Twin Blast (C)	25	50
Q111	Saiyan Palm Blast (C)	50	100
Q112	Blue Swift Dodge (C)	25	50
Q113	Block Forearm Block (C)	25	50
Q114	Red Fight (C)	25	50
Q115	Red Defensive Jump (C)	25	50
Q116	Orange Strike (C)	25	50
Q117	Black Strike (C)	25	50
Q118	Orange Energy Deflection (C)	25	50
Q119	Red Power Strike (C)	25	50
Q120	Red Face Strike (C)	25	50
Q121	Namekian Power Kick (C)	25	50
Q122	Orange Left Kick (C)	25	50
Q123	Red Driving Jab (C)	25	50
Q124	Red Crush (C)	25	50
Q125	Black Neck Break (C)	25	50
Q126	Dende Dragon Ball 1 (C)	50	100
Q127	Dende Dragon Ball 2 (C)	50	100
Q128	Saiyan Triple Kick (U)	1.00	2.00
Q129	Namekian Fist Block (U)	50	100
Q130	Namekian Special Beam Cannon (U)	50	100
Q131	Namekian Bash (U)	50	100
Q132	Namekian Energy Catch (U)	50	100
Q133	Red Offensive Stance (U)	50	100
Q134	Blue Evasion (U)	50	100
Q135	Orange Energy Fous (U)	1.00	2.00
Q136	Namekian Upward Dash (U)	50	100
Q137	Saiyan Left Punch (U)	1.00	2.00
Q138	Black Dodge (U)	50	100
Q139	Orange Energy Discharge (U)	50	100
Q140	Saiyan Power Kick (U)	50	100
Q141	Saiyan Strike (U)	1.00	2.00
Q142	Orange Power Blast (U)	50	100
Q143	Blue Palm Shot (U)	50	100
Q144	Red Jump (U)	50	100
Q145	Namekian Rock Crush (U)	50	100
Q146	Saiyan High Jump Kick (U)	50	100
Q147	Saiyan Flying Kick (U)	50	100
Q148	Orange Solar Flare (U)	50	100
Q149	Red Dodge (U)	50	100
Q150	Orange Sideshot (U)	2.00	4.00
Q151	Black Side Block (U)	50	100
Q152	Blue Backflip (U)	50	100
Q153	Blue Wrist Block (U)	50	100
Q154	Red Wrist Block (U)	50	100
Q155	Orange Ally Drill (U)	50	100
Q156	Herves Discovery (U)	50	100
Q157	Piccolo's Determination (U)	50	100
Q158	The Car (U)	50	100



POWER

If you declared a Tou-Rou, whenever your opponent places in play a Non-Combat card, you may discard the top 5 cards from your life deck to remove that Non-Combat card from the game. Your opponent may not use that Non-Combat card until 1 deck.

You can wait as long as you want, but remember the clock is ticking.

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DRAGON BALL Z DRAGON BALL Z DRAGON BALL Z DRAGON

Q73	Dende Dragon Ball 3 (U)	2.00	4.00
Q74	Dende Dragon Ball 4 (U)	2.00	4.00
Q75	Dende Dragon Ball 5 (U)	2.00	4.00
Q76	Exhaustion (U)	50	1.00
Q77	Trunks Prepares (U)	50	1.00
Q78	Smokescreen (U)	50	1.00
Q79	Time Chamber Training (U)	50	1.00
Q80	Gohan's Stance (U)	1.00	2.00
Q81	Grappling Stance (U)	50	1.00
Q82	Cell's Android Absorption (U)	1.00	2.00
Q83	Ally Rescue (U)	50	1.00
Q84	Yamcha, the Friend (Level 1) (U)	50	1.00
Q85	Yamcha, the Battler (Level 2) (U)	50	1.00
Q86	Tien, the Swift (Level 1) (U)	50	1.00
Q87	Tien, the Leader (Level 2) (U)	1.00	2.00
Q88	Yamcha, the Powerful (Level 3) (U)	50	1.00
Q89	Krillin, the Friend (Level 1) (U)	50	1.00
Q90	Android 19 (Level 1) (U)	2.00	4.00
Q91	Tien's Tri-Beam (U)	50	1.00
Q92	Orange Deflection (U)	50	1.00
Q93	Krillin's Solar Flare (U)	50	1.00
Q94	Namekian Side Kick (U)	50	1.00
Q95	Android 19, Recalled (Level 2) (U)	2.00	4.00
Q96	Namekian Energy Deflection (U)	50	1.00
Q97	Krillin, the Champion (Level 3) (U)	50	1.00
Q98	Android 19, Recharged (Level 3) (U)	1.00	2.00
Q99	Krillin, the Hero (Level 2) (U)	1.00	2.00
Q100	Speaking With The King Drill (U)	1.00	2.00
Q101	Orange Goku's Kamehameha (U)	1.00	2.00
Q102	Straining Hand Blast Move (U)	1.00	2.00
Q103	Tien, the Quick (Level 2) (U)	50	1.00
Q104	Blue Straight Jab (U)	50	1.00
Q105	Namekian Power Up (U)	50	1.00
Q106	Android 16 Defects (U)	50	1.00
Q107	Orange Gaze (U)	1.00	2.00
Q108	Namekian Energy Beam (U)	50	1.00
Q109	Bulma, the Expert (Level 3) (U)	2.00	4.00
Q110	Krillin Asks For Help (U)	50	1.00
Q111	Namekian Regeneration (U)	50	1.00
Q112	Namekian Dash Attack (R)	2.00	4.00
Q113	Madness! (R)	2.00	4.00
Q114	Chi-Chi, the Wife (Level 3) (R)	2.00	4.00
Q115	Focusing (R)	2.00	4.00
Q116	Stunned (R)	2.00	4.00
Q117	Blue Assistance Drill (R)	3.00	6.00
Q118	Mr. Popo's Calming (R)	2.00	4.00
Q119	Namekian Preparation Drill (R)	2.00	4.00
Q120	Krillin Unleashed (R)	2.00	4.00
Q121	Dende Dragon Ball 6 (R)	3.00	6.00
Q122	Dende Dragon Ball 7 (R)	4.00	8.00



Q123	Cell's Power Drain (R)	2.00	4.00
Q124	Saiyan Power Blast (R)	4.00	8.00
Q125	Run Away (R)	2.00	4.00
Q126	Blue Style Mastery (R)	9.00	15.00
Q127	Trunks, the Powerful (Level 4) (R)	▲ 8.00	▲ 16.00
Q128	Blueprints (R)	2.00	4.00
Q129	Black Style Mastery (R)	10.00	15.00
Q130	Saiyan Style Mastery (R)	10.00	20.00
Q131	Red Style Mastery (R)	6.00	12.00
Q132	Piccolo, the Namek (Level 4) (R)	▲ 4.00	▲ 8.00
Q133	Android 18 (Level 4)	3.00	6.00
Q134	Gohan, the Winner (Level 5) (R)	▲ 12.00	▲ 25.00
Q135	Goku (Level 4) (R)	12.00	▲ 25.00
Q136	Cell, the Master (Level 5) (R)	12.00	20.00
Q137	Cell, the Destroyer (Level 4) (R)	12.00	▲ 25.00
Q138	Gohan, Ascendant (Level 4) (R)	10.00	20.00
Q139	Krillin, the Mighty (Level 4) (R)	4.00	6.00
Q140	Orange Style Mastery (R)	6.00	12.00

Q141	Namekian Style Mastery (R)	6.00	12.00
Q142	Red Feint (R)	3.00	6.00
Q143	Blue Elbow Drop (R)	2.00	4.00
Q144	Blue Driving Punch Drill (R)	4.00	8.00
Q145	Blue Left Cross Punch (R)	2.00	4.00
Q146	Orange City Destruction (R)	2.00	4.00
Q147	Orange Halting Drill (R)	2.00	4.00



Q148	Cell's Style	2.00	4.00
2002 Cell Games Saga			
Complete Set (125)	175.00	225.00	
Unopened Box (36 Packs)	75.00	100.00	
Unopened Pack (12 cards)	4.00	6.00	
(Foil) 1.5 X Base Cards			
Manufactured by Score			

Q149	Black Explosion (C)	25	50
Q150	Black Fist Lock (C)	25	50
Q151	Black Preparation (C)	25	50
Q152	Blue Forced Punch (C)	25	50
Q153	Blue Thrusted Blast (C)	25	50
Q154	Deadly Attack (C)	25	50
Q155	Flashback (C)	25	50
Q156	Gohan's Kick (C)	50	100
Q157	Gohan's Strike (C)	50	100
Q158	Namekian Crushing Hold (C)	25	50
Q159	Namekian Fist Dodge (C)	25	50
Q160	Namekian Flying Kick (C)	25	50
Q161	Namekian Foot Lunge (C)	25	50
Q162	Orange Dragon Aid (C)	25	50
Q163	Orange Uniting Strike (C)	25	50
Q164	Power Boost (C)	25	50
Q165	Red Anger Rising (C)	50	100
Q166	Red Dash Kick (C)	▲ 100	▲ 200
Q167	Red Duck (C)	25	50
Q168	Red Fist Lunge (C)	25	50
Q169	Red Flying Attack (C)	25	50
Q170	Red Shifty Maneuver (C)	25	50
Q171	Saiyan Ally Strike (C)	▲ 100	▲ 200
Q172	Saiyan Blocking Technique (C)	25	50
Q173	Saiyan Energy Surprise (C)	25	50
Q174	Saiyan Fist Attack (C)	50	100
Q175	Saiyan Knee Block (C)	25	50
Q176	Saiyan Power Push (C)	25	50
Q177	Saiyan Triple Blast (C)	25	50
Q178	Strength Training (C)	25	50
Q179	Time to Party (C)	50	100
Q180	Black Anticipation Drill (U)	50	100
Q181	Black Blasting Beam (U)	50	100
Q182	Double Black Attack Drill (U)	50	100
Q183	Black Hand Energy Blast (U)	50	100
Q184	Black Face Slap (U)	50	100
Q185	Black Recovery (U)	50	100
Q186	Black Seizing Drill (U)	50	100
Q187	Black Shifting Drill (U)	50	100
Q188	Black Whist Blast (U)	50	100
Q189	Blue Arm Blast (U)	50	100
Q190	Blue Defensive Effect (U)	50	100
Q191	Blue Energy Arrow (U)	50	100
Q192	Blue Energy Blast (U)	50	100
Q193	Blue Prepared Drill (U)	50	100
Q194	Blue Recovery Drill (U)	50	100
Q195	Blue Pivot Kick (U)	50	100
Q196	Blue Stamina Drill (U)	50	100
Q197	Blue Total Resistance (U)	50	100
Q198	Bracing for Impact (U)	50	100
Q199	Caught in the Act (U)	50	100
Q200	Cell's Power Burst (U)	2.00	4.00
Q201	Cell's Instant Transmission (U)	1.00	2.00
Q202	Cell's Strike (U)	1.00	2.00
Q203	Energy Rush (U)	50	100
Q204	Everyone is Attacked! (U)	50	100
Q205	Fighting in Cover (U)	50	100
Q206	Cell's Backslap (U)	1.00	2.00
Q207	Namekian Restoration (U)	50	100
Q208	Namekian Dragon Blast (U)	50	100
Q209	Namekian Energy Spike (U)	50	100
Q210	Namekian Face Smack (U)	50	100
Q211	Namekian Piercing Beam (U)	50	100
Q212	Namekian Power Stance Drill (U)	50	100
Q213	Namekian Quick Blast (U)	50	100
Q214	Namekian Ready Drill (U)	50	100
Q215	Namekian Right Cross (U)	50	100
Q216	Namekian Scouting (U)	50	100
Q217	Orange Beatdown (U)	▲ 100	▲ 200
Q218	Orange Burning Aura Drill (U)	▲ 100	▲ 200
Q219	Orange Energy Concentration (U)	▲ 200	▲ 400
Q220	Orange Energy Setup (U)	50	100
Q221	Orange Energy Shot (U)	50	100
Q222	Orange Fateful Attack (U)	50	100
Q223	Orange Steady Drill (U)	▲ 100	▲ 200
Q224	Piccolo's Fury (U)	50	100
Q225	Prepared Dodge (U)	50	100
Q226	Protective Shelter (U)	50	100
Q227	Quick Combat Drill (U)	50	100
Q228	Red Energy Drill (U)	1.00	2.00
Q229	Red Energy Surprise (U)	1.00	2.00
Q230	Red Forward Stance Drill (U)	1.00	2.00
Q231	Red Overhand Slash (U)	1.00	2.00

2002 Cell Games Saga

Complete Set (125) 175.00 225.00

Unopened Box (36 Packs) 75.00 100.00

Unopened Pack (12 cards) 4.00 6.00

(Foil) 1.5 X Base Cards

Manufactured by Score

Cell's Style

2.00 4.00

Red Power Punch (U) 2.00 4.00

Red Shielded Strike (U) 1.00 2.00

Saiyan Energy Drill (U) 50 1.00

Saiyan Protectant Drill (U) 50 1.00

Saiyan Pride (U) 50 1.00

Saiyan Drill (U) 50 1.00

Something Dangerous is Coming! (U) 50 1.00

Ten's Block (U) 50 1.00

Blue Windup Blast (R) 2.00 4.00

Cell Jr. 1 (Level 1) (R) 2.00 4.00

Korin's Tower (R) 1.00 2.00

The Power of the Dragon (R) 2.00 4.00

Megaton Bull Crusher (R) 4.00 8.00

Orange Energy Smash (R) 1.00 3.00

Blue Fist Smash (R) 1.00 3.00

Double Teamming (R) 1.00 3.00

Injured (R) 1.00 3.00

Saiyan Face Smash (R) 2.00 4.00

Surprise Hit (R) 1.00 3.00

Cell Jr. 2 (Level 1) (R) 3.00 6.00

Goku's Farewell (R) 2.00 4.00

Korin's Tower (R) 1.00 2.00

The Power of the Dragon (R) 2.00 4.00

Megaton Bull Crusher (R) 4.00 8.00

Orange Energy Smash (R) 1.00 3.00

Blue Fist Smash (R) 1.00 3.00

Straining Rebirth Move (R) 1.00 3.00

Android 18's Effect (R) 2.00 4.00

Aura Clash (R) 2.00 4.00

Group Attack (R) 2.00 4.00

Orange Focused Attack (R) 1.00 3.00

Caught Off Guard Drill (R) 2.00 4.00

Vegeta's Anger Drill (R) 3.00 6.00

Who's da Man! (R) 2.00 4.00

Orange Focused Attack (R) 2.00 4.00

Cell Jr. 1 (Level 2) (R) 2.00 4.00

Goku's Dragon Ball Quest (R) 2.00 4.00

Chaze Village (R) 1.00 3.00

Vegeta's Surprised (R) 2.00 4.00

Gohan's Elbow Block (R) 2.00 4.00

Straining Destruction Move (R) 5.00 10.00

Cosmic Backlash (R) 6.00 12.00

Chi-Chi's Block (R) 6.00 12.00

Dragon's Victory (R) 7.00 14.00

Trunks, the Battler (U) 10.00 16.00

Piccolo, the Defender (Level 5) (U) 10.00 16.00

Cell's Power Drain (R) 2.00 4.00

Saiyan Power Blast (R) 4.00 8.00

Run Away (R) 2.00 4.00

Blue Style Mastery (R) 9.00 15.00

Trunks, the Powerful (Level 4) (R) 8.00 16.00

Blueprints (R) 2.00 4.00

Black Style Mastery (R) 10.00 15.00

Saiyan Style Mastery (R) 10.00 20.00

Red Style Mastery (R) 6.00 12.00

Piccolo, the Namek (Level 4) (R) 4.00 8.00

Android 18 (Level 4) (R) 3.00 6.00

Gohan, the Winner (Level 5) (R) 12.00 25.00

Goku (Level 4) (R) 12.00 25.00

Cell, the Master (Level 5) (R) 12.00 20.00

BALL Z DRAGON BALL Z DRAGON BALL Z DRAGON BALL Z

Q1	Celestial Games Begin (C)	1.00	3.00
Q2	Goku Helping Drill (C)	1.00	3.00
Q3	Gohan Meditates (U)	1.50	2.50
Q4	Gathering of Warriors (U)	1.50	2.50
Q5	Brothers in Training (R)	2.00	4.00
Q6	Chi-Chi on Attack! (R)	3.00	6.00

JAPANESE GAMING CARDS

1991 Carddass

Complete 8 Sets (1-335)	160.00	280.00
Manufactured by Bandai	25.00	45.00

1992 Carddass GT1

Complete Set (1-42)	20.00	35.00
Manufactured by Bandai		

1993 Carddass GT2

Complete Set (43-93)	15.00	30.00
Manufactured by Bandai		

1994 Carddass GT3

Complete Set (94-135)	15.00	30.00
Manufactured by Bandai		

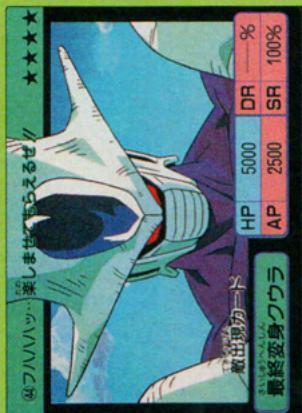
1991-96 Pull Pack

Manufactured by Bandai		
Set 1 (Cards 1-44) Nov 1991	35.00	60.00
Set 2 (Cards 45-88) Apr 1992	30.00	45.00
Set 3 (Cards 89-132) Jul 1992	25.00	40.00
Set 4 (Cards 133-176) Oct 1992	30.00	45.00
Set 5 (Cards 177-220) Feb 1993	30.00	40.00
Set 6 (Cards 221-264) May 1993	25.00	40.00
Set 7 (Cards 265-308) Aug 1993	25.00	40.00
Set 8 (Cards 309-352) Feb 1994	20.00	40.00
Set 9 (Cards 353-396) May 1994	20.00	40.00
Set 10 (Cards 397-440) Aug 1994	20.00	40.00
Set 11 (Cards 441-484) Nov 1994	20.00	40.00
Set 12 (Cards 485-528) Feb 1995	20.00	40.00
Set 13 (Cards 529-572) May 1995	15.00	30.00
Set 14 (Cards 573-616) Aug 1995	15.00	30.00
Set 15 (Cards 617-660) Nov 1995	15.00	30.00
Set 16 (Cards 661-704) Feb 1996	20.00	40.00

1996 Pull Pack GT1

Complete Set (48)	25.00	40.00
Manufactured by Amada		

1992 Super Barcode Wars



Complete Set (62)	15.00	30.00
Manufactured by Bandai		

Goku	1.00	2.00
Gohan	1.00	2.00
Vegeta	1.00	2.00
Trunks	1.00	2.00

1996 Super Barcode Wars

Manufactured by Bandai		
Complete Set (126)	100.00	150.00
Set 1 (Cards 1-42)	35.00	50.00

Set 2 (Cards 43-84)	35.00	50.00
Set 3 (Cards 85-126)	35.00	50.00

1988-95 Super Battle Carddass		
Manufactured by Bandai		
Sets 17-25 are also numbered on the back (647-1000), which continue the original numbering pattern from sets 1-16.		
Set 01 (Cards 1-42) Nov 1988		
Set 02 (Cards 43-84) Jul 1989		
Set 03 (Cards 85-125) Nov 1989		
Set 04 (Cards 127-168) Apr 1990		
Set 05 (Cards 169-210) Jul 1990		
Set 06 (Cards 211-252) Nov 1990		
Set 07 (Cards 253-293) Feb 1991		
Set 08 (Cards 294-334) Aug 1991		
Set 09 (Cards 336-377) Nov 1991		
Set 10 (Cards 378-419) Feb 1992		
Set 11 (Cards 420-461) May 1992		
Set 12 (Cards 462-502) Aug 1992		
Set 13 (Cards 503-544) Nov 1992		
Set 14 (Cards 545-583) Mar 1993		
Set 15 (Cards 584-617) Jun 1993		
(BH-110-BH-8)		
Set 16 (Cards 507-510, 618-646)		
Set 1993		
Set 17 (Cards 1-42) Dec 1993		
Set 18 (Cards 43-84) Mar 1994		
Set 19 (Cards 85-126) Jul 1994		
Set 20 (Cards 127-168) Sep 1994		
Set 21 (Cards 169-210) Dec 1994		
Set 22 (Cards 211-252) Mar 1995		
Set 23 (Cards 253-294) Jun 1995		
Set 24 (Cards 295-324) Sep 1995		
Set 25 (Cards 325-354) Dec 1995		

1990-94 Visual Adventure

Manufactured by Bandai		
Complete Set (168)	150.00	200.00

Set 1 (Cards 1-42)	25.00	50.00
Set 2 (Cards 43-84)	25.00	50.00

Set 3 (Cards 85-125)	25.00	50.00
Set 4 (Cards 127-168)	25.00	50.00

Special Set (1-42)	40.00	60.00
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PROMO CARDS

2001 Promo Gaming Cards

Q1	King Cold, the Mighty	10.00	20.00
Q2	Cooler (Video Promo)	3.00	6.00
Q3	Cooler, the Mighty (Video Promo)	3.00	6.00
Q4	Cooler, the Shredder (Video Promo)	3.00	6.00
Q5	Namekian Strike	150.00	250.00
Q6	Super Saiyan Goku	20.00	40.00
Q7	Super Saiyan Gohan	20.00	40.00
Q8	Black Lunge (S2 Championship)	40.00	60.00
Q9	Victorious	▼100.00	▼200.00
Q10	Champion Drill	▲400.00	600.00

2002 Promo Gaming Cards

Q1	Fatherly Advice (Judge card)	75.00	150.00
Q2	Warriors Preparation	50.00	100.00
Q3	Line Up	50.00	100.00
Q4	Team Work Kanekameha	▲75.00	▲150.00

Q1	Play Fighting (Toy insert)	8.00	16.00
Q2	Videl's Head Kick (Toy insert)	8.00	16.00
Q3	Huge Drill (Toy insert)	10.00	20.00
Q4	Salyan Training (Toy insert)	9.00	18.00
Q5	Goku's Reunion (Toy insert)	8.00	16.00
Q6	Blue Saving Drill (Toy insert)	6.00	12.00
Q7	Excitement (Toy insert)	6.00	12.00
Q8	Strike a Pose (Toy insert)	8.00	16.00
Q9	Babidi's Evil Plans (Toy insert)	6.00	12.00
Q10	Red Blewing Steam Drill (Toy insert)	6.00	12.00
Q11	Salyan Straight Shot (Toy insert)	6.00	12.00
Q12	Stop Fighting (Toy insert)	8.00	16.00
Q13	Z Warriors Battle Together (Toy insert)	10.00	16.00
Q14	Salyan Knee Block (Toy insert)	8.00	15.00
Q15	Make a Wish (Toy insert)	10.00	15.00
Q16	Goku's Head Pull (Toy insert)	6.00	12.00
Q17	Poses With Style (Toy insert)	6.00	12.00
Q18	Releasing the Sword (Toy insert)	8.00	16.00
Q19	Cell's Final Battle	5.00	10.00
Q20	Cell's Red Overbearing Attack	12.00	20.00
Q21	Confrontation	▼6.00	▼12.00

1995 Ani-Mayhem Promo Cards

Manufactured by Score		
Final Stand	6.00	12.00
Gohan's Dragon Ball	6.00	12.00
Sayai's Head Pull	6.00	12.00
I Like To Watch	6.00	12.00
Immortality	6.00	10.00
Power Pole	10.00	20.00

* Without figures

2000 Burger King Promo Cards

Manufactured by Score		
Final Stand	6.00	12.00
Gohan's Dragon Ball	6.00	12.00
I Like To Watch	6.00	12.00
Immortality	6.00	10.00
Power Pole	10.00	20.00

* Without figures

2000 Vegeta's Smirk

Vegeta's Smirk (Burger King)



Q1	Goku's Attack	3.00	5.00
Q2	Gohan's Anger	3.00	6.00
Q3	Krillin's Trick	4.00	8.00
Q4	Piccolo's Revenge	2.00	4.00
Q5	Frieza's Sprint	4.00	8.00
Q6	Super Saiyan Goku's Power	3.00	5.00
Q7	Vegeta's Smirk	4.00	8.00

2000 Saiyan Saga Promo Cards

Manufactured by Score		
Pikken	▲12.00	20.00
Cell's Flight (TBA)	5.00	10.00
Cell's Domination	5.00	10.00
Cell's Idea (Volunteer Program)	▲20.00	▲40.00
Cell's Safe (Magazine Promo)	10.00	15.00
Cell's Just Thinking (Web offer)	8.00	16.00
Cell's Land in Pain	8.00	16.00
Cell's It's all about time (Capsule Corp Set)	8.00	16.

BALL Z DRAGON BALL Z DRAGON BALL Z DRAGON BALL Z

QPC19	Super Buu	1.00	3.00
QPC20	Goku	2.00	4.00
QPC21	Gohan	2.00	4.00
QPC22	Goku	2.00	4.00
QPC23	Videl	1.00	3.00
QPC24	S.S. Gohan	3.00	6.00
QPC25	S.S. Gohan	3.00	6.00
QPC26	Goten	2.00	4.00
QPC27	Trunks	3.00	6.00
QPC28	Gotenks	2.00	4.00
QPC29	S.S. Gotenks	3.00	6.00
QPC30	Hercule	1.00	3.00
QPC31	Super Buu vs. S.S. Gotenks	2.00	4.00
QPC32	S.S. Gotenks	3.00	6.00

2001 Hero Collection (Series 3) Ultra Rare Gold Stickers

Randomly inserted in Hero Collection (Series 3)

QWGL1	S.S. Goku 3/S.S. Vegeta	6.00	12.00
QWGL2	S.S. Gotenks/ Trunks	5.00	10.00
QWGL3	S.S. Gohan/ Piccolo	6.00	12.00



2002 Hero Collection (Series 4)

Complete Set (72)	20.00	40.00
Booster Box (24 Packs)	30.00	50.00
Booster Pack (10 Cards)	2.50	4.00

Artbox/JPP Armada

PC Cards are Silver Etched
WGL Cards are Ultra Rare Gold

QPC25	Evil Buu	50	1.00
QPC26	Super Buu	50	1.00
QPC27	S.S. Vegeta	50	1.00
QPC28	Super Buu	50	1.00
QPC29	Piccolo	50	1.00
QPC30	Gohan	1.00	2.00
QPC31	Buu/Gohan	50	1.00
QPC32	Kid Buu	50	1.00
QPC33	S.S. Goku	1.00	2.00
QPC34	Goku	50	1.00
QPC35	S.S. Gotenks	50	1.00
QPC36	Goku	1.00	2.00
QPC37	Gohan/Goku	50	1.00
QPC38	Ghost/Buu	50	1.00
QPC39	Buu vs. Buu	50	1.00
QPC40	Videl	50	1.00
QPC41	S.S. Gogeta	1.00	2.00
QPC42	Great Saiyaman	50	1.00
QPC43	Buu/Gohan	50	1.00
QPC44	Vegeta	50	1.00
QPC45	Super Buu	50	1.00
QPC46	S.S. Gotenks	1.00	2.00
QPC47	S.S. Vegeto	50	1.00
QPC48	Shenron	50	1.00
QPC49	Gotenks/Piccolo/Buu	50	1.00
QPC50	Gotenks	50	1.00
QPC51	Ghosts/Buu	50	1.00
QPC52	S.S. Gohan	1.00	2.00
QPC53	Evil Buu	50	1.00
QPC54	S.S. Gogeta	50	1.00
QPC55	Gohan	1.00	2.00
QPC56	Goku	1.00	2.00
QPC57	Goten/Trunks	50	1.00
QPC58	Super Buu	50	1.00
QPC59	Super Buu/Ghost	50	1.00
QPC60	Tapion/Bulma	50	1.00
QPC61	Gotenks	50	1.00

2002 Hero Collection (Series 4) Ultra Rare Gold Stickers

QWGL1	S.S. Vegeta/S.S. Vegeto	15.00	25.00
QWGL2	S.S. Gokou/S.S. Gohan	15.00	25.00
QWGL3	S.S. Gotenks/S.S. Goten	15.00	25.00

2002 Hero Collection (Series 4) Ultra Rare Gold Stickers

Randomly inserted in Hero Collection (Series 4)

Autographs

2002 Hero Collection (Series 4)

Silver Etched

QPC35	Gohan	3.00	6.00
QPC36	Tapion	2.00	4.00
QPC37	Goku	3.00	6.00
QPC38	S.S. Vegeta	3.00	6.00
QPC39	Videl	2.00	4.00
QPC40	S.S. Gotenks	4.00	8.00
QPC41	Super Buu	4.00	8.00
QPC42	S.S. Gohan	4.00	8.00
QPC43	S.S. Gohan	4.00	8.00
QPC44	S.S. Gohan	3.00	6.00
QPC45	S.S. Gohan	2.00	4.00
QPC46	S.S. Gotenks	2.00	4.00
QPC47	Gohan	3.00	6.00
QPC48	Goku	2.00	4.00

JAPANESE TRADING CARDS

1996 Dragonball GT

Complete Set (101)	30.00	50.00
Unopened Box (15 Packs)	35.00	60.00
Unopened Pack (12 Cards)	3.00	5.00

TOYS

*Please Note: We Do Not Sell Toys.

ACTION FIGURES

1995 Bandai 2 Inch Dragon Ball Figures

Bulma	6.00	12.00
Chi-Chi	5.00	10.00
Emperor Pilaf	5.00	10.00
Goku	5.00	10.00
Krillin	5.00	10.00
Launch	5.00	10.00
Master Roshi	5.00	10.00
Oolong	6.00	12.00
Ox-King	5.00	10.00
Puar	5.00	10.00
Yamcha	5.00	10.00

1999 Irwin Series 5

Trunks	6.00	10.00
Super Saiyan Gohan	8.00	12.00
Super Saiyan Trunks	30.00	50.00
Goku	8.00	12.00
Majin Boo	10.00	15.00
Mr. Boo	10.00	20.00
Super Saiyan Goku	8.00	12.00
Vegeta	8.00	12.00
Vegeto	8.00	12.00

1999 Irwin Series 6

Frieza	10.00	15.00
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1996 Bandai Dragon Ball Battle Action Figures

Figures

Staff Slashing Gokou	8.00	16.00
Fast Kicking Killyn	5.00	10.00
Sword Swinging Yamcha	6.00	12.00

1998 Bandai 5 Inch Action Figures

Goku	10.00	20.00
Piccolo	15.00	30.00
Super Saiyan Goku	10.00	20.00
Vegeta	20.00	40.00

2000 Burger King Figures

(prices include cards)

Goku	3.00	6.00
Gohan	3.00	6.00
Krillin	3.00	6.00
Piccolo	3.00	6.00
Frieza	3.00	6.00
Super Saiyan Goku	3.00	6.00
Vegeta	3.00	6.00

2002 Burger King Figures

Cooler Blast	1.00	2.00
Ki Flying Krillin	1.00	2.00
Masenko Blast Gohan	1.00	2.00
Piccolo	1.00	2.00
Super Saiyan Goku	2.00	4.00

1999 Irwin 3 Inch Bendables

Goku	3.00	6.00
Gotenks	3.00	5.00
Janemba	5.00	10.00
S.S. Gohan	3.00	6.00

1998 Irwin Series 1

Frieza	▲ 20.00	▲ 30.00
Goku	12.00	20.00
Piccolo	12.00	20.00
Super Saiyan Goku	15.00	25.00
Super Saiyan Vegeta	25.00	40.00
Trunks	30.00	50.00
Vegeta	▲ 15.00	▲ 30.00

1998 Irwin Series 2

Gohan	20.00	25.00
Goku	10.00	15.00
Piccolo	12.00	18.00
Super Saiyan Broly	▼ 30.00	▼ 50.00
Super Saiyan Gohan	25.00	40.00
Super Saiyan Goku	20.00	30.00
Super Saiyan Vegeta	15.00	30.00

1998 Irwin Series 3

Cell	20.00	30.00
Gohan	10.00	15.00
Goten	10.00	15.00
Great Saiyaman	20.00	35.00

2000 Irwin Series 10

Bardock	12.00	25.00
Killin	6.00	10.00
Majin Boo	▲ 10.00	▲ 15.00
Super Saiyan Gohan	9.00	15.00
Trunks	12.00	18.00
Vegeta	9.00	15.00

2000 Irwin Series 11

Frieza	10.00	15.00
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BALL Z DRAGON BALL Z DRAGON BALL Z DRAGON BALL Z

<input type="checkbox"/> Bardock	10.00	15.00
<input type="checkbox"/> Janemba	8.00	12.00
<input type="checkbox"/> Goten	15.00	25.00
<input type="checkbox"/> Majin Buu	10.00	15.00
<input type="checkbox"/> S.S. Gokū 3	25.00	40.00
<input type="checkbox"/> Tapion (Talking)	20.00	40.00
<input type="checkbox"/> Vegeta	10.00	15.00
<input type="checkbox"/> Videl	15.00	25.00

1990 AB Combat Sets

<input type="checkbox"/> AB Toys Europe		
<input type="checkbox"/> S.S. Gokū Vs. Janemba	12.00	20.00
<input type="checkbox"/> S.S. Gokū Vs. Taurus	15.00	30.00
<input type="checkbox"/> Gogeta Vs. Janemba	12.00	20.00
<input type="checkbox"/> S.S. Vegeta Vs. S.S. Gokū	15.00	30.00
<input type="checkbox"/> Frieza Vs. Gohan	10.00	20.00
<input type="checkbox"/> Paikuu Vs. Gokū	10.00	20.00

1989-98 AB Toys Accessories

<input type="checkbox"/> Capsule Shuttle	25.00	45.00
<input type="checkbox"/> Frieza's Spaceship	30.00	60.00
<input type="checkbox"/> Gohan's Airplane	30.00	60.00
<input type="checkbox"/> Mr. Satan's Car	30.00	60.00

1989 AB Model Kits

<input type="checkbox"/> AB Toys Europe		
<input type="checkbox"/> S.S. Gokū	20.00	40.00
<input type="checkbox"/> S.S. Gokū 3	20.00	40.00
<input type="checkbox"/> Tapion	50.00	75.00
<input type="checkbox"/> Minoshia	35.00	50.00
<input type="checkbox"/> S.S. Vegeta	15.00	30.00

2000 Mattel Dragon Ball Z Accessories

Distributed in Mexico		
<input type="checkbox"/> Frieza's Spaceship	25.00	40.00
<input type="checkbox"/> Gohan's Airplane	15.00	30.00
<input type="checkbox"/> Goku's Motorcycle	25.00	40.00
<input type="checkbox"/> Mr. Satan's Car	20.00	30.00

JAPANESE FIGURES

1992 Super Collection

Manufactured by Bandai		
1/12 Scale		
Type: Soft Vinyl Colored Model		
<input type="checkbox"/> Son Gokū	60.00	80.00
<input type="checkbox"/> Krillin and Son Gokū	50.00	75.00



<input type="checkbox"/> Piccolo	70.00	90.00
<input type="checkbox"/> Super Sayan Gohan	75.00	100.00
<input type="checkbox"/> Super Sayan Gokū	50.00	75.00
<input type="checkbox"/> Super Sayan Vegeta	50.00	75.00
<input type="checkbox"/> Super Sayan Trunks	100.00	150.00
<input type="checkbox"/> Trunks	75.00	100.00
<input type="checkbox"/> Vegeta	85.00	125.00

1992-98 Super Battle Collection

Bandai		
<input type="checkbox"/> DRAGON BALL S: Gokū, S.S. Trunks, S.S. Vegeta	250.00	400.00
<input type="checkbox"/> QVOL.00 Son Gokū Perfect Version	30.00	40.00
<input type="checkbox"/> QVOL.1 Son Gokū	30.00	50.00



<input type="checkbox"/> QVOL.2 Super Saiyan Son Gokū	20.00	30.00
<input type="checkbox"/> QVOL.3 Piccolo-Daimao	10.00	20.00
<input type="checkbox"/> QVOL.4 Vegeta	15.00	30.00
<input type="checkbox"/> QVOL.5 Trunks	20.00	30.00
<input type="checkbox"/> QVOL.6 Frieza	20.00	30.00
<input type="checkbox"/> QVOL.7 Super Vegeta	▲ 25.00	▲ 40.00
<input type="checkbox"/> QVOL.8 Son Gohan	▲ 15.00	▲ 25.00
<input type="checkbox"/> QVOL.9 Super Sayan Son Gohan	20.00	40.00
<input type="checkbox"/> QVOL.10 Super Saiyan Broly	40.00	60.00
<input type="checkbox"/> QVOL.11 Perfect Cell	15.00	25.00
<input type="checkbox"/> QVOL.12 Super Sayan Trunks	15.00	35.00
<input type="checkbox"/> QVOL.13 Super Sayan Son Gohan	10.00	15.00
<input type="checkbox"/> QVOL.14 Great Sayan Yamcha	8.00	15.00
<input type="checkbox"/> QVOL.15 Son Gohan	12.00	16.00
<input type="checkbox"/> QVOL.16 Young Trunks	10.00	16.00
<input type="checkbox"/> QVOL.17 Super Saiyan Son Gokū 3	20.00	30.00
<input type="checkbox"/> QVOL.18 Gotenks	12.00	15.00
<input type="checkbox"/> QVOL.19 Super Sayan Vegetto	15.00	20.00
<input type="checkbox"/> QVOL.20 Majin Boo	15.00	20.00
<input type="checkbox"/> QVOL.21 Super Sayan Gogeta	15.00	25.00
<input type="checkbox"/> QVOL.22 Vegetto	15.00	25.00
<input type="checkbox"/> QVOL.23 Lean Majin Boo	12.00	20.00
<input type="checkbox"/> QVOL.24 Super Sayan Gotenks	15.00	30.00
<input type="checkbox"/> QVOL.25 Son Gokū	15.00	20.00
<input type="checkbox"/> QVOL.26 Son Gokū Ultimate Version	20.00	40.00
<input type="checkbox"/> QVOL.27 Super Sayan Vegeta	▲ 15.00	▲ 25.00
<input type="checkbox"/> QVOL.28 Son Gokū and Pan	▲ 20.00	▲ 30.00
<input type="checkbox"/> QVOL.29 Trunks and Gill	10.00	15.00



<input type="checkbox"/> QVOL.30 Young Super Saiyan Son Gokū	10.00	15.00
<input type="checkbox"/> QVOL.31 Super Saiyan Trunks	10.00	20.00

<input type="checkbox"/> QVOL.32 Young Super Saiyan 3 Son Gokū	10.00	15.00
<input type="checkbox"/> QVOL.33 Vegeta and Baby	20.00	30.00
<input type="checkbox"/> QVOL.34 Super Baby	20.00	25.00
<input type="checkbox"/> QVOL.35 Super Saiyan Son Gokū and Gohan	15.00	25.00
<input type="checkbox"/> QVOL.36 OOB	20.00	30.00
<input type="checkbox"/> QVOL.37 Super Baby Ultimate Version	▲ 25.00	30.00
<input type="checkbox"/> QVOL.38 Super Saiyan Son Gokū 4	20.00	30.00
<input type="checkbox"/> QVOL.39 Great Monkey Baby	40.00	60.00
<input type="checkbox"/> QVOL.40 Super Android No.17	20.00	35.00
<input type="checkbox"/> QVOL.41 Super Saiyan Vegeta 4	▲ 25.00	35.00
<input type="checkbox"/> QVOL.42 Super Saiyan Gogeta 4	20.00	35.00

2001 Mini-Resin Busts

2001 Palisades

<input type="checkbox"/> Android 18	30.00	45.00
<input type="checkbox"/> Cell (Georgia Music Exclusive)	30.00	45.00
<input type="checkbox"/> Future Trunks (Georgia Music Exclusive)	30.00	45.00
<input type="checkbox"/> Goku	30.00	45.00
<input type="checkbox"/> Krillin	30.00	45.00
<input type="checkbox"/> Perfect Cell	30.00	45.00
<input type="checkbox"/> Piccolo	30.00	45.00

MODEL KITS

2000 Academy Model Kit

Made in Korea
Set includes characters from Dragon Ball



2001 Irwin Model Kits

<input type="checkbox"/> Future Trunks	▼ 8.00	▼ 15.00
<input type="checkbox"/> Goku/ Krillin	7.00	15.00
<input type="checkbox"/> Yamcha/Puar	6.00	10.00
<input type="checkbox"/> Tien/Chiaotzu	6.00	10.00
<input type="checkbox"/> Bulma/Oolong	6.00	10.00
<input type="checkbox"/> Master Roshi/Turtle	6.00	10.00

1992 Bandai Model Kits

<input type="checkbox"/> Super Son Gohan	12.00	20.00
<input type="checkbox"/> Super Son Gokū	15.00	30.00
<input type="checkbox"/> Goku, Trunks, S.S. Gokū, S.S. Trunks	20.00	40.00
<input type="checkbox"/> Super Saiyan 3 Son Gokū	15.00	30.00
<input type="checkbox"/> Fusion Gotenks	15.00	30.00
<input type="checkbox"/> Gohan	20.00	35.00

1989-98 Japanese Dragon Ball Plush

<input type="checkbox"/> Bulma	15.00	25.00
<input type="checkbox"/> Cell	15.00	30.00
<input type="checkbox"/> Gohan	15.00	30.00
<input type="checkbox"/> Goku	15.00	25.00
<input type="checkbox"/> King Kai	7.00	12.00
<input type="checkbox"/> Korin	7.00	12.00
<input type="checkbox"/> Krillin	10.00	20.00
<input type="checkbox"/> Master Roshi	9.00	15.00
<input type="checkbox"/> Pan	15.00	25.00
<input type="checkbox"/> Piccolo	15.00	30.00
<input type="checkbox"/> Son Goku	15.00	25.00
<input type="checkbox"/> S.S. Gohan	10.00	15.00
<input type="checkbox"/> S.S. Gokū	10.00	15.00
<input type="checkbox"/> S.S. Trunks	15.00	30.00
<input type="checkbox"/> S.S. Vegeta	15.00	25.00
<input type="checkbox"/> Trunks	20.00	30.00

Stated prices include box and game booklet.

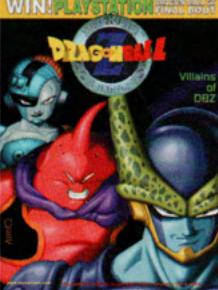
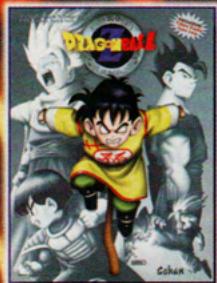
<input type="checkbox"/> Dragon Ball Z (JPN) 1994	60.00	80.00
<input type="checkbox"/> Dragon Ball Z (JPN) 1995	60.00	80.00
<input type="checkbox"/> Dragon Ball GT (JPN)	▼ 30.00	60.00



57

DBZ Collector Future & Back Issues

Autographed copies by Cover Artist Jeff Amano also available!



Issue #17 April 02
• Ultimate Super Saiyan Guide
• SS Trunks Poster

Issue #18 May 02
• DBZ Invades Game Boy Advance
• DBZ Video Game Poster

Issue #19 June 02
• Cell Game Saga Cards
• Origin of Dragon Ball

Issue #20 July 02
• Jeff Amano Interview
• Goku Poster

Issue #21 August 02
• Legacy of Goku Tips & Tricks
• SS Gotenks Poster

Issue #22 Sept. 02

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Issue No.3	SOLD OUT
Issue No.4	SOLD OUT
Issue No.5	SOLD OUT
Issue No.6	SOLD OUT
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Issue No.8	SOLD OUT
Issue No.9	SOLD OUT
Issue No.10	SOLD OUT
Issue No.11	SOLD OUT
Issue No.12	SOLD OUT
Issue No.13	SOLD OUT
Issue No.14	SOLD OUT
Issue No.15	SOLD OUT
Issue No.16
Issue No.17
Issue No.18
Issue No.19
Issue No.20
Issue No.21
Issue No.22

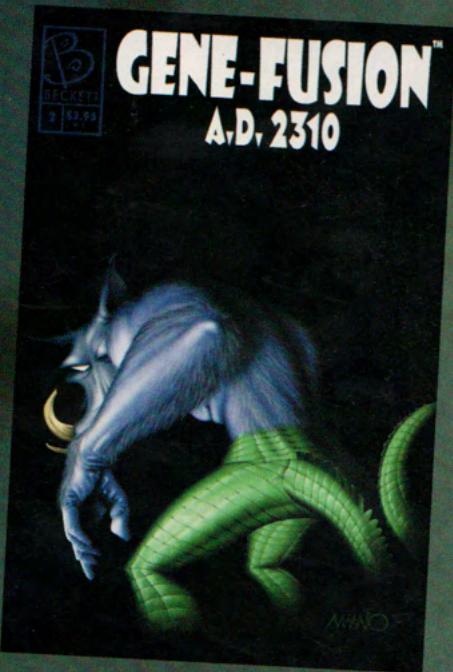
Autographed by cover artist Jeff Amano

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DBZ22

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DBZ ART GALLERY

The following pages feature the remaining winners of the February 2002 DBZ Art Contest. Congratulations to these artists and look for the 3 Grand Prize winners in last month's issue of Beckett DBZ Collector!

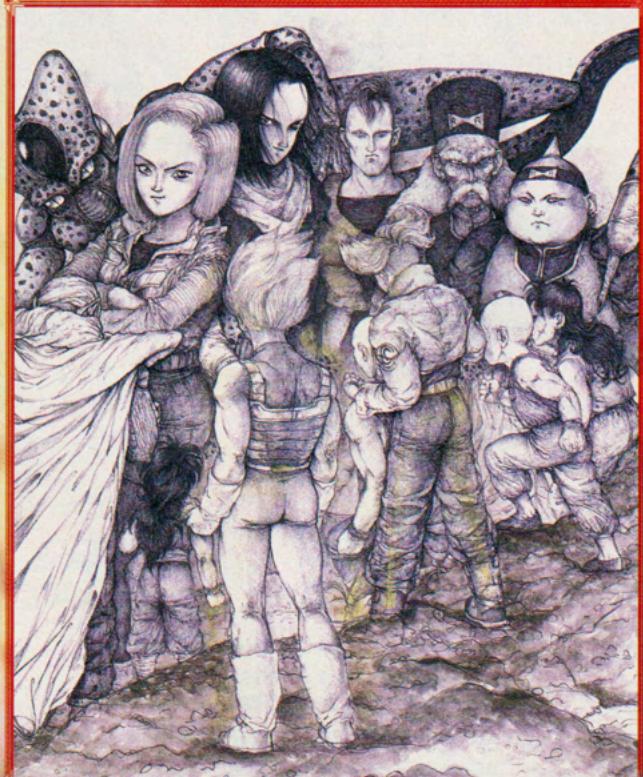
2ND
place



W
inners

Dias, Age 18

Dammers, Age 22



Christopher, Age 17



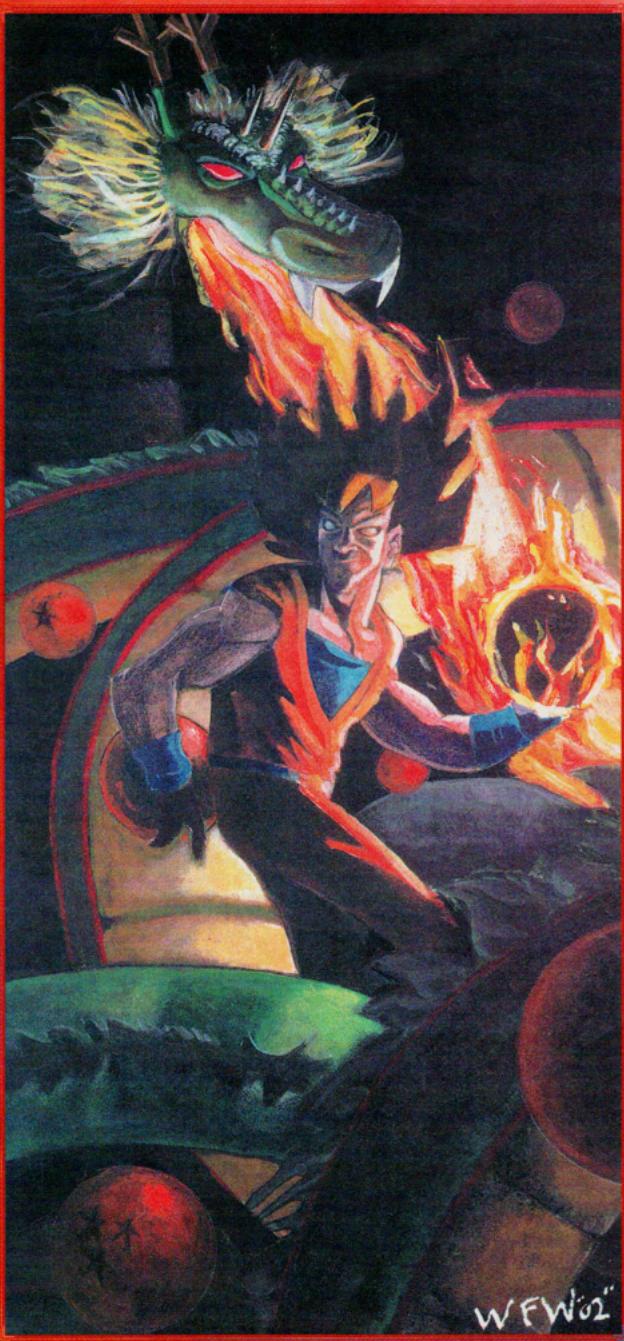


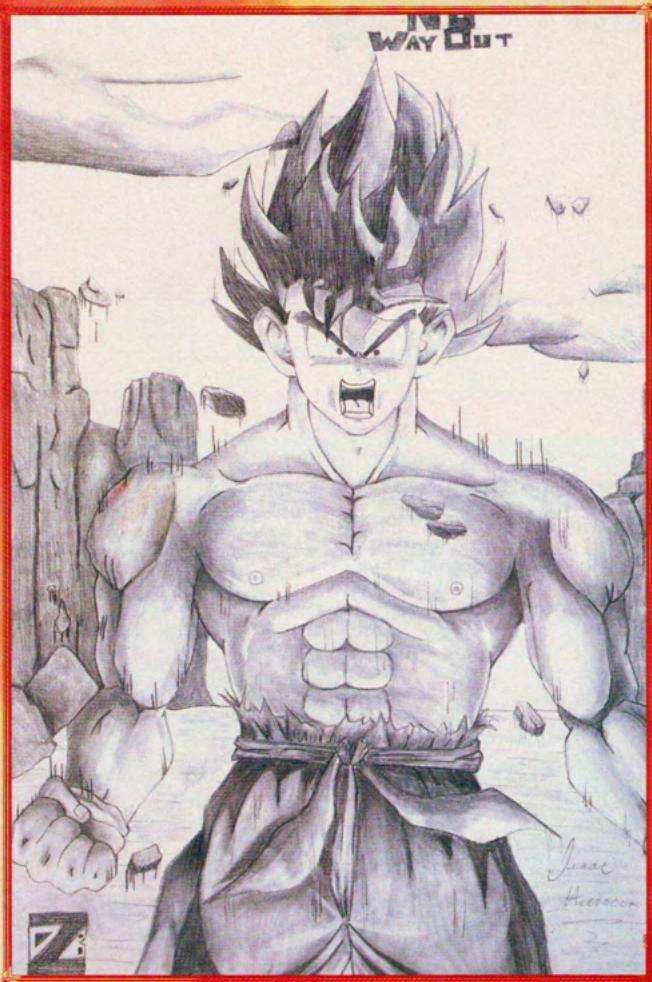
Perez, Age 19



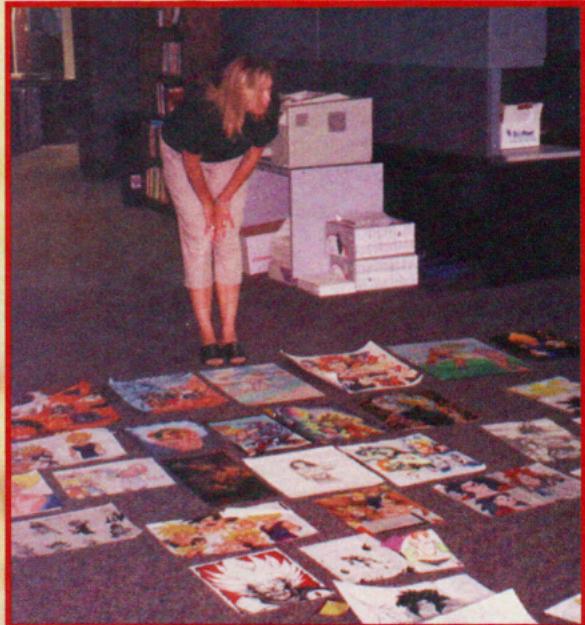
Carlisle, Age 23

Witcher, Age 24





Herrera, Age 20



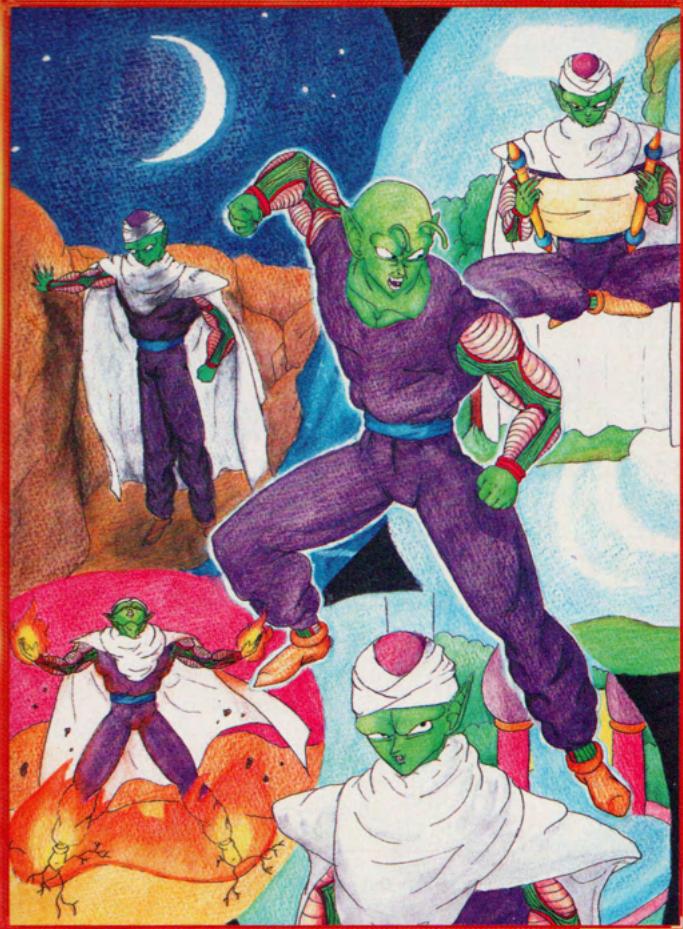
Jenifer Grellhesl, Marketing Manager,
says "I like all of these"



Jeff Amano, DBZ Cover Artist, helps choose the winning art.

Patrick, Age 24

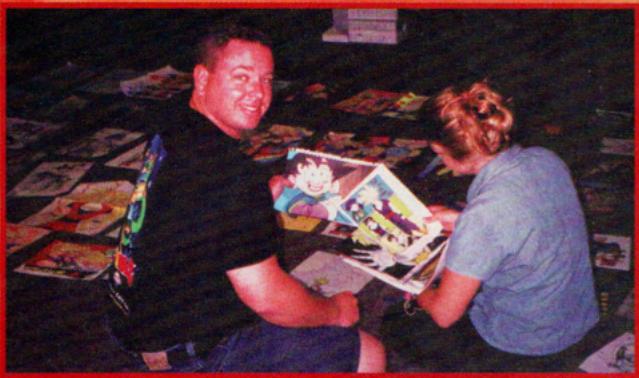




Brown, Age 27

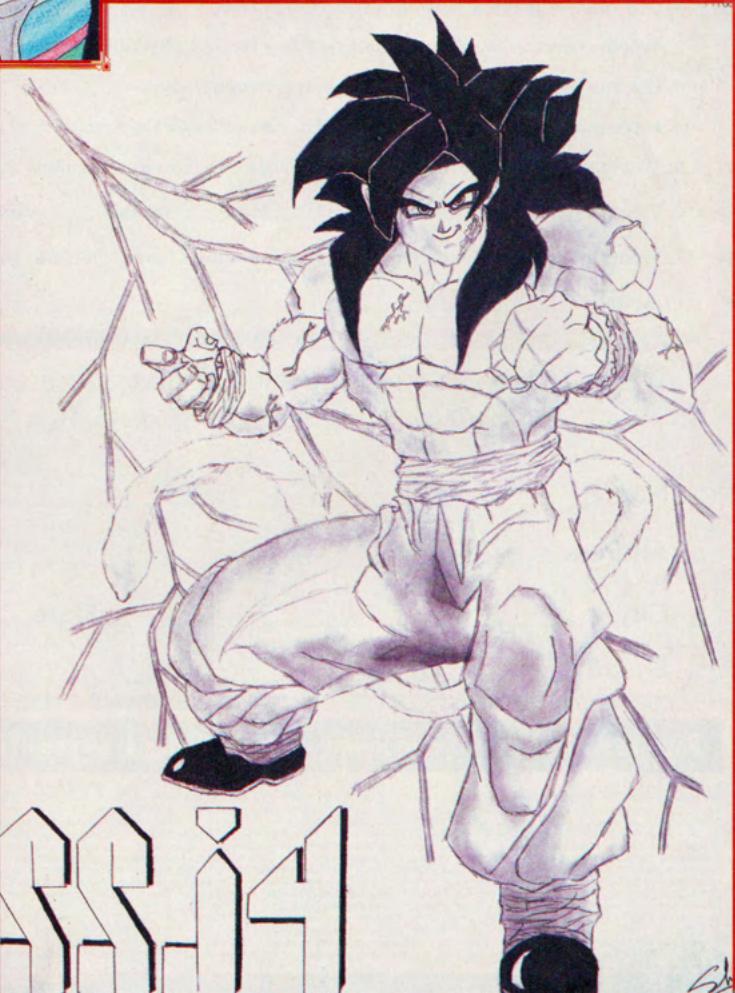


Karen: "I can't do it all by myself!"



**Asst. Editor, Mark Brewer and
Assoc. Art Director, Karen Gray look
through the numerous entries.**

Kale, Age 12



ASS. ED.

SUPER SAIYAN SURVEY

Okay fans, here's your chance to fill out our survey. Tell us what you think about our **Dragon Ball Z Collector**. Give us a grade for every section. After you grade our magazine please answer the questions and you could win a FREE Beckett exclusive S.S. Trunks prism promo card. Ten lucky winners will be drawn from returned completed surveys.

Please write in a grade for every section and circle your three favorite areas of the magazine.

A Awesome. I loved it! **B** Very good. I enjoyed it.
C Good. It's okay. **D** Fair. This needs help.
F Poor. Forget this one.

Grade	Name of Section	Grade	Name of Section
—	Majin Vegeta (Front Cover)	—	28 Contest: IF Labs Toys
—	4 Master Roshi's Trivia	—	30 Z Files
—	6 Fan LetterZ	—	33 DBZ Poster
—	8 Collecting Vegeta	—	42 DBZ Hot List
—	12 Hero Collection (Ser. 4) Cards	—	46 DBZ Online
—	17 Contest: Hero Card Set	—	48 Price Guide
—	18 DBZ Rulez	—	60 Art Gallery
—	22 Baddest of the Bad	—	
—	26 Fantastic Plastic	—	

1. Did you like the new section: Vegeta Collection? Yes No

2. Which character would you like to see in a future Collection Section? _____

3. Did you like the new style Hot List in this month's issue? Yes No

4. Have you ever attended an Anime Trade Show/Comic Convention? Yes No

5. Would you like to see a listing of upcoming trade shows/conventions in future issues? Yes No

6. What is your favorite brand of shoes? Nike Reebok Adidas Skechers Dr. Martens Other

7. What's your favorite bubble gum? Big League Chew Bubble Yum Bubble Tape Other

COMMENTS _____

Thank you for filling out our survey. Please mail it to: **Beckett Dragon Ball Z Collector**, S.S. Survey #22, P. O. Box 803495, Dallas, Texas, 75248

Name _____ Age _____

Address _____

City _____ State _____ ZIP _____

E-mail _____

Enter to WIN a Master Set of Hero Collection (Series 4) on page 17, or Dragon Ball IF Labs Toys on page 28.

Contest
Rules

NO PURCHASE NECESSARY. OPEN ONLY TO LEGAL U.S. RESIDENTS, VOID IN FLORIDA, PUERTO RICO AND WHERE PROHIBITED BY LAW. 1. SPONSOR: Beckett Publications, Inc., 15450 Dallas Parkway, Dallas, TX 75248. 2. TO ENTER: Complete and mail official entry form to address listed on Contest. Or send all official entry form information on a 3½" x 5" index card to address listed on Contest. 3. LIMITATIONS: Each entry must be received by October 15, 2002, at 11:59 p.m. (ET) per person. Open only to U.S. citizens, Employees of Sponsor, its respective parents, subsidiaries and affiliates (the "Entitles"), and members of their immediate families, are ineligible. Entities are not responsible for printing errors or inaccurate, incomplete, staled, lost, illegible, mutilated, postage-due, misdirected, delayed or late entries by mail. Void where prohibited or restricted by law and subject to all federal, state and local laws and regulations. 4. PRIZES: One winner will receive (1) Hero Collection (Series 4) Master Set on page 17 and one winner will receive a Dragon Ball IF Labs Toys on pg 28. Prizes are not redeemable for cash or transferable; and no substitutions allowed except, at Sponsor's sole discretion, a prize of equal or greater value may be substituted. All prizes will be awarded. 5. PROCEDURES: Sweepstakes begins August 15, 2002, and ends October 15, 2002. In random drawing on or about October 21, 2002, under supervision of Sponsor, winner will be selected from all eligible entries received. Odds of winning depend on number of eligible entries received. 6. WINNER: Will be notified by mail and/or phone after October 31, 2002, and prize shipped from 6 to 8 weeks thereafter. Return of notification or prize as undeliverable or any violation of contest rules will result in selection of alternate winner. All taxes on prizes are solely winners' responsibility. Winner's name will be listed in a future issue of Beckett Dragon Ball Z Collector. 7. RESERVATIONS: By entering this sweepstakes, each entrant agrees to be bound by these rules and Sponsor's decisions, which are final. Sponsor reserves the right to publish winner's name in future issue of Beckett Dragon Ball Z Collector. 8. LIMITATIONS OF LIABILITY: By entering, participant agrees to release Entitles from all liability for any damages, losses, or expenses of any kind arising from or in connection with the contest or any prize. Entitles are not responsible for stolen, lost, mutilated, postage due, misdirected, delayed or late entries or prizes for any incorrect or inaccurate information, whether such errors are caused by typographical error, postal error, or by any technical or mechanical problem with the equipment used in the contest, or for any reason the equipment is not capable of accepting entries. Entitles reserve the right in their sole discretion to cancel, terminate, modify or suspend the contest. 9. DISCLAIMER OF WARRANTIES: ENTITIES MAKE NO WARRANTIES, EXPRESS OR IMPLIED, ORAL OR WRITTEN, CONCERNING THIS CONTEST. ANY IMPLIED WARRANTIES THAT MAY BE IMPLIED BY APPLICABLE LAW ARE LIMITED IN ALL RESPECTS TO THE DURATION OF THE CONTEST. IN NO EVENT WILL ENTITIES, THEIR DIRECTORS, OFFICERS, EMPLOYEES, AGENTS, AFFILIATES OR ANYONE ELSE INVOLVED IN THE CREATION OR OPERATION OF THIS CONTEST BE LIABLE FOR ANY DAMAGES WHATSOEVER, INCLUDING WITH-HOLD LIMITATION, DIRECT OR INDIRECT, INCIDENTAL, OR CONSEQUENTIAL DAMAGES. Some states do not allow limitations on how long an implied warranty lasts, so the above limitation may not apply to you. Some states do not allow the exclusion or limitation of incidental or consequential damage, so the above limitation or exclusion may not apply to you. You may also have other rights which may vary from state to state. Texas laws govern the operation of this contest, these Official Rules and all Disclaimers made herein, regardless of any State's choice of law principles, with a forum and venue of Dallas County, Texas. Beckett Dragon Ball Z Collector is not licensed by the U.S. or International.

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1/25/05, or in any place where it is legal, subject to verification and validation. PRIZEES will be responsible for all taxes and fees. (1) Grand Prize: (1) trip for 4 people to Los Angeles, CA for 4 days/4 nights. Prize includes round trip coach airfare from the major city of residence to Los Angeles, CA, (4) four (4) night hotel accommodations at Radisson (one room, quad occupancy), (4) meals, (4) admission to 100+ attractions, (4) car rental, (4) collision damage waiver, and subject to all car rental terms and conditions, (4) food (4) Hollywood movie money per person per day and lunch for four (4) people with the SPY Kids™ 3-D. Date and location of any trip is solely responsible for all meals (with the exception of lunch with the SPY Kids™ 3-D). Sponsor, Trip is subject to availability and must be taken on dates specified by Sponsor. Trip is subject to availability and must travel together on same itinerary. Winner is solely responsible for all necessary travel documents and may apply (ARV \$7,500) actual value may vary based on point of departure and airfare fluctuations. Autographed SPY Kids™ 2 Poster (ARV \$6 OODS: 1: 685,027; 40 Second Scores: SPY Kids™ 2 CD OODS: 1: 125,000; SPY Kids™ 2: 12th Vision Gagons: SPY ARV \$12 OODS: 1: 109,604; (900) OODS: 1: 15,222; Total prize pool: \$14,840. VERIFICATION AND REDEMPTION: To redeem Grand Prize, photocopy for yourself and mail with your hand-printed name, complete address, city state clearly printed on a 3 1/2 x 5 piece of paper and mail it via certified mail, return receipt requested to: **TMG 55593**. All other prize claims may be sent in regular mail. All winning prize claims must be assumed at risk of loss, damage and delay of game materials. Prizes won by minors will be handled by those who must sign and return all documents and accompany minor on trip. You are not a winner until you are verified by the judging organization, whose decisions are final. Verified winners will be notified by telephone or mail and be required to complete and return an affidavit of eligibility and liability/publicity release within fourteen (14) days of notification.

DS. (1) Grand Prize: A Family trip for four to USA airport nearest winner's residence for rental of length of stay (excluding gas and food) in a double room at a hotel which is to be determined by Spry. Includes airfare and other expenses not specified herein. Trip winner in a random drawing from all Second Place/runner-up/holiday dates. Winner and guests. Some airfare and air travel restrictions apply. Odds: 1: 13,700,538. (2) First Prizes: Card set 4 (ARV \$8) Odds: 1: 32,513; Prizes: Spy Kids™ 2 Posters (ARV \$6) prize, sign winning game piece, keep a zip code and daytime telephone number of Spy Kids™ PO Box 5569, Maple Plain, received no later than 1/26/02. Participants in the name of the parent/legal guardian, and game piece is verified by an independent and only valid Grand Prize winner will receive (14) days of dated notice, or prize will

that Sponsor, and its parent companies, subsidiaries, affiliates, directors, employees and agencies, including its advertising and promotion agencies, will have no liability whatsoever for any injuries, losses, or damages of any kind resulting in any way or sustained in connection with the award, acceptance, possession or use of any prize. Game pieces that are distributed, mailed or otherwise sent, will not be a valid entry if they are non-prize items. Void where prohibited. Sponsor reserves the right to substitute a prize of equal or greater value if a advertised prize is unavailable. Federal, State and local laws are the sole responsibility of winners. If prize notification or attempted notification is returned as undeliverable, prize will be forfeited. **SECOND CHANCE DRAWING.** To enter the Second Chance Drawing (for UNCLAIMED GRAND PRIZE ONLY), please send a 3" x 5" piece of paper with your name, complete address, city, state, zip code, daytime telephone number and a grantable guardian signature if under the age of 18 to "Tony's Spy Kids" Second Chance Drawing, P.O. Box 5570, Maple Plain, MN 55359. The Second Chance drawing will be conducted on or about 1/23/03, if necessary. Second Chance Drawing entries must be received between 6/15/02 and 1/20/03. Limit one (1) entry per day. Multiple entries received in a day will be disqualified. Second Chance Drawing winner, if any, will be notified by telephone or mail. Odds of winning in the Second Chance Drawing depend on the number of eligible entries received. All terms and conditions of these official rules related to the awarding of prize are applicable to a Second Chance Drawing. **ELIGIBILITY.** Game open to US residents, who are 18 years of age or older or who have the consent of their parent/legal guardian. Employees of Schwan's Consumer Brands-North America, Marketing Drive Worldwide, and their respective parent companies, affiliates, divisions, subsidiaries, distributors, suppliers, advertising and promotion agencies, printers of game materials and the immediate family members and those living in the household of each are not eligible. By accepting any prize, winner(s), and in the case of minors, the winner's parent/legal guardians consent to the use of their and/or their parent's likeness for publicity purposes without further compensation, except where prohibited. Void where prohibited by law. **WINNERS LIST.** For a list of the winners, send a self-addressed stamped envelope by 1/26/03 to "Tony's Spy Kids" Winners List Request, 5571, Maple Plain, MN 55359. Do not send entries or other correspondence to this P.O. Box. **SPONSOR:** Schwan's Consumer Brands-North America, 115 West College Drive, Marshall, MN 56258

be forfeited and may be awarded in the Second Chance drawing. Travel companion and parent or legal guardian of companion if such companion is a minor, will be required to sign and return a companion liability release form prior to issuance of travel documents. Any game piece that is not obtained through legitimate authorized channels, or

that is not obtained through legitimate, authorized channels, or that is forged, reproduced, altered, or contains typographical, mechanical or other errors is void, and neither the Sponsor nor its agents shall have any liability. In the event a printing or other error results in more prize claims than the number of prizes as set forth in these official rules, winners will be determined in a random drawing from among all eligible prize claims received. In no event shall Sponsor's total prize liability exceed the total number of prizes stated in these official rules. Unclaimed prizes may not be awarded. By playing, participant is bound by the official rules and the decision of the judges. By accepting prize, winners agree

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YOUR JOURNEY'S NOT OVER...



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